A Scrambling Method for JPEG Coded Images
Enabling Image Retrieval from Scrambled Images

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Abstract: This paper proposes a scrambling method for JPEG coded images and an image retrieval method for scrambled JPEG images. The proposed scrambling and retrieval methods utilizes the positive and negative sign of discrete cosine transformed coefficients. The proposed method scrambles a JPEG coded image without decoding the JPEG codestream. Moreover, this proposed method never changes the coding efficiency by scrambling. The proposed retrieval method compares a query image and scrambled images without descrambling and without decoding. This method is able to retrieve the same image as the query image but with the different compression ratio. Simulation results show the effectiveness of the proposed method.

1. Introduction
Nowadays, a large volume of digital images are stored whole world wide. In general, stored images are coded by image compression techniques such as JPEG (Joint Photographic Expert Group) [1]. To manage JPEG compressed images easily, many image retrieval methods has proposed [2–8]. Methods using the similarity measurement based on the positive and negative sign of discrete cosine transformed (DCT) coefficients efficiently retrieve images without decoding JPEG codestreams [6–8].

Meanwhile, a scrambling technique is often applied to stored images, in particular, medical images and camera surveillance images, for security and privacy protection [9–12]. Then, an image retrieval method for scrambled images and/or a scrambling method which does not effect conventional retrieval methods are desired.

This paper proposes a method that scrambles JPEG coded images and also retrieves images from scrambled images. By using the proposed scrambling algorithm that never changes the characteristics used in the proposed retrieval method, it retrieves images from scrambled images. This method directly scrambles codestreams so that the coding efficiency never changes.

2. DCT Coefficient Signs and JPEG Codestream Structure
This section briefly describes the characteristics of DCT coefficient signs (DCS) and JPEG codestream structure.

2.1. DCT Coefficient Signs (DCS)
The DCT coefficient signs (DCS) of an image has much information of the image [6,13,14]. Fig. 1 shows an image and its DCS image. That is, applying the DCT to Fig. 1 (a), extracting the DCS, and applying the inverse DCT to the DCS generates Fig. 1 (b) Figure 1 shows that the DCS has much information of the original image to identify the image. Furthermore, since a scalar quantization of DCT coefficients that is used in JPEG compression never inverts DCS, DCS is robust to JPEG compression. This DCS characteristic is utilized in DCS-based image retrieval methods [6–8] so that they retrieve not only images the same as the query image but also images with different compression ratio.

2.2. JPEG Codestream
The DCS’s are directly obtained from a JPEG codestream without decoding the stream. Fig. 2 shows the structure of a JPEG codestream that is generated from a grayscale image and with Huffman encoder. The start of image (SOI) marker is the head of JPEG codestream. The JPEG file interchange format (JFIF) header contains information such as the image size. The next two entities are the quantization table for scalar quantization and the Huffman table for entropy encoding. Then, the entropy-coded quantized DCT coefficients are put. The end of image (EOI) marker follows the last byte of a codestream.

An entropy code consists of a Huffman code and an additional bits. The Huffman code represents the amplitude, whereas the positive and negative sign is represented by the most significant bit of the additional bits. Thus, a DCS is di-
rectly obtained from a codestream as a bit. Moreover, a modification of an amplitude often changes the codestream length, whereas the sign modification never changes the length. The difference between DC coefficients of two consecutive DCT blocks is encoded, whereas AC coefficients are directly encoded.

3. Proposed Method

This section proposes a scrambling method for JPEG coded images and image retrieval method for scrambled JPEG coded images. Firstly, the assumptions and requirements are summarized. Secondly, two processes in the proposed method are described; the image scramble and the image retrieval. Then, the features and an application example of the proposed method are introduced.

3.1. System Description

The assumptions and requirements of the proposed method are summarized below.

1. System
   (a) A query image and images in a database have the same size.
   (b) A query image and images in a database are coded by JPEG.

2. Scrambling
   (a) All JPEG coded images in a database are scrambled.
   (b) Scrambling never affects the coding efficiency.
   (c) A scrambled codestream is losslessly descrambled to the original codestream.

3. Retrieval
   (a) Images are directly retrieved from scrambled images without descrambling.
   (b) A query codestream and codestreams in a database are never decoded.

3.2. Scrambling

This section describes the scrambling algorithm for image database \( \mathbf{D} \), which contains \( D \) images composed of \( M \) of 8 \times 8-pixels DCT blocks. Fig. 3 shows the principle of this algorithm.

1. Pseudo random matrix \( \mathbf{r}_D \) is generated with \( p_D \) to scramble images in \( \mathbf{D} \), where \( p_D \) is the ratio of the number of \(-1\) to \(64\). That is,

\[
\mathbf{r}_D = \{r_D(m,n) \mid r_D(m,n) \in \{-1,1\} \},
\]

\[
m = 0,1,\ldots,M-1, \quad n = 0,1,\ldots,63
\]  \hspace{1cm} (1)

2. DCS’s of \( I_d \), the \(d\)-th image in \( \mathbf{D} \), are multiplied by \( \mathbf{r}_D \), where \(d = 0,1,\ldots,D-1\).

3. DCS’s randomly inverted in Step. 2 are put back to \( I_d \) to generate its scrambled version \( I_d' \).

Since DCS’s are randomly inverted by multiplying by pseudo random matrix \( \mathbf{r}_D \), decoding \( I_d' \) gives a scrambled image. This scrambling algorithm never affects the coding efficiency.

![Figure 3. Proposed scrambling.](image)

3.3. Retrieval

The proposed retrieval algorithm has three steps: 1) scrambling query image \( I_Q \) composed of \( M \) of DCT blocks, 2) calculating similarity between the query and an image of the database, and 3) returning answer images. Fig. 4 shows the principle of this retrieval algorithm.

3.3.1. Scrambling the Query Image

Query image \( I_Q \) is scrambled as following process:

1. DCS’s of \( I_Q \) are multiplied by pseudo random matrix \( \mathbf{r}_D \).
2. DCS’s randomly inverted in Step. 1 are put back to \( I_Q \) to form its scrambled version, \( I_Q' \).

3.3.2. Calculating Similarity

Similarity \( \mu_{Q,d} \) between \( I_Q' \), the scrambled query image, and \( I_d' \), the \(d\)-th scrambled image in \( \mathbf{D} \), is accomplished by following equations\(^1\) [7, 8]:

\[
\mu_{Q,d} = \frac{1}{M} \sum_{m=0}^{M-1} \chi_{Q,d}(m),
\]  \hspace{1cm} (2)

\[
\chi_{Q,d}(m) = \frac{63}{\sum_{n=0}^{63} |s_Q(m,n)s_d(m,n)|} - \frac{\sum_{n=0}^{63} s_Q(m,n)s_d(m,n)}{63},
\]  \hspace{1cm} (3)

where \( s_Q(m,n) \) and \( s_d(m,n) \) are the \(n\)-th DCS in the \(m\)-th DCT block in \( I_Q' \) and \( I_d' \), respectively.

The denominator of \( \chi_{Q,d}(m) \) in Eq. (3) represents the number of coefficients that are non-zero in both \( I_Q' \) and \( I_d' \). The numerator of \( \chi_{Q,d}(m) \) is the summation of the following; 1 for coefficients of which both \( I_Q' \) and \( I_d' \) have the same DCS, \(-1\)

\(^1\)For similar image retrieval, the denominator in Eq. (3) is changed to \( \sum_{n=0}^{63} |s_Q(m,n)| \) [8].
for coefficients of which the DCS of \( I_0 \) differs from that of \( I_d \), and 0 for coefficients of which \( I_Q \) and/or \( I_d \) are zero. \( \chi_{Q,d}(m) \) reaches its maximum value one when DCS’s of all non-zero coefficients in \( I_0 \) are the same as these of \( I_d \).

3.3.3. Answering

The proposed retrieval algorithm returns \( I_Q \)'s whose \( \mu_{Q,d} = 1 \) as duplicated images [7, 8]. Meanwhile, \( I_Q \)'s whose \( \mu_{Q,d} \) are 0 for coefficients of which the DCS of \( I_d \) reaches its maximum value one when DCS’s of all non-zero coefficients in \( I_0 \) are the same as these of \( I_d \).

3.4. Features

This section describes two major features of the proposed method.

3.4.1. Retrieval without Descrambling

The characteristics used for image retrieval is an special form of the DCT sign phase correlation [13, 14]. In Eq. (3),

\[
\begin{align*}
\chi_Q(m, n) = \{ s_Q(m, n) \} \chi_d(m, n) = \{ s_d(m, n) \} \chi_d(m, n)
\end{align*}
\]

3.4.2. Processes without Decoding

According to \( r_D \), the proposed method never changes the characteristics for the image retrieval, whereas scrambling is applied to images. Consequently, the proposed retrieval algorithm directly acquires images from scrambled images without descrambling images.

3.5. Application Example

This section describes an example for medical systems that utilizes the above mentioned features. The proposed method improves security of such medical systems that already have access control functionalities for security.

Fig. 5 shows the system description. A medical organization has its own key to scramble medical images of patients for protecting patients’ privacy. A medical worker who wants to obtain identical or similar images of a query image scrambles the query image with the key. The scrambled query image is input to the system, and the system calculates similarities between the query and database images without descrambling any image. The system gives scrambled answer images to the medical worker, and he/she descrambles the received images with the key.

### Table 1. Image database D.

<table>
<thead>
<tr>
<th>Images</th>
<th>grayscale, 288 × 352 pixels, 8 bits/pixel</th>
</tr>
</thead>
<tbody>
<tr>
<td>image no. 0–100</td>
<td>sequence “coastguard”</td>
</tr>
<tr>
<td>image no. 101–200</td>
<td>sequence “container”</td>
</tr>
<tr>
<td>image no. 201–300</td>
<td>sequence “hall monitor”</td>
</tr>
<tr>
<td>Q-factor</td>
<td>50 and 200</td>
</tr>
<tr>
<td>the number of images D</td>
<td>600</td>
</tr>
</tbody>
</table>

### Table 2. Query image \( I_Q \).

<table>
<thead>
<tr>
<th>Query image</th>
<th>Image (Q-factor: 50)</th>
</tr>
</thead>
<tbody>
<tr>
<td>( I_Q_1 )</td>
<td>frame no. 30 of “coastguard”</td>
</tr>
<tr>
<td>( I_Q_2 )</td>
<td>frame no. 30 of “container”</td>
</tr>
<tr>
<td>( I_Q_3 )</td>
<td>frame no. 30 of “hall monitor”</td>
</tr>
</tbody>
</table>

(a) coastguard. (b) container. (c) hall monitor.

Figure 5. Application example.

Figure 6. Some images in database D.

4. Experimental Results

Database D constructed under the conditions shown in Table 1 and query images shown in Table 2 are used for performance evaluation. Fig. 6 shows some images in D.

4.1. Scramble

Fig. 7 shows scrambled images with \( p_D \) = 0.5. From Fig. 7, it is found that the proposed method effectively scrambles images.

4.2. Retrieval

Similarities between \( I_Q \) and non-scrambled database D are shown in Fig. 8 with respect to each Q-factor, whereas Fig. 9 shows that for \( I_Q \) and scrambled database. It is confirmed that the similarity used in the proposed method is independent of scrambling from Figs. 8 and 9.
Fig. 10. Similarities $\mu_{Q,d}$’s for non-scrambled query image and scrambled database.

5. Conclusions

This paper has proposed a scrambling method for JPEG coded images and image retrieval from scrambled images. The proposed method utilizes DCS for both scrambling and retrieval so that it retrieves images from scrambled images without de-scrambling and decoding.

References


