

## インパルス無線によるInternet of Nanothingsの実現に関する一検討

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電波有効利用促進型研究開発 先進的電波有効利用型  
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## Internet of Things

### It's a smart world? [Economist, 2010]

'The real and the digital worlds are converging, bringing  
much greater efficiency and lots of new opportunities'

#### Real world

Full of sensors, picking up  
everything from movement  
to smell

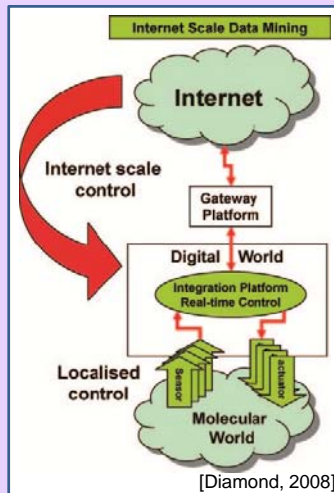
#### Digital world

Structure built of software -  
takes in all that information  
and automatically acts on it

Increase control of real world

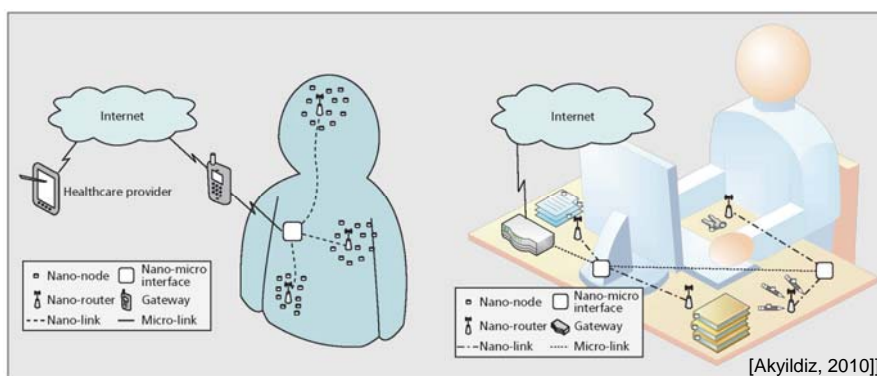
## Internet of Nano-Things

## Internet of Nano-Things



- Towards a digital world that can sense, interpret, and control real world at the molecular level (Diamond et al., "Wireless Sensor Networks and Chemo-/Biosensing, 2008)
- Requires huge number of sensor nodes with low cost and zero energy consumption

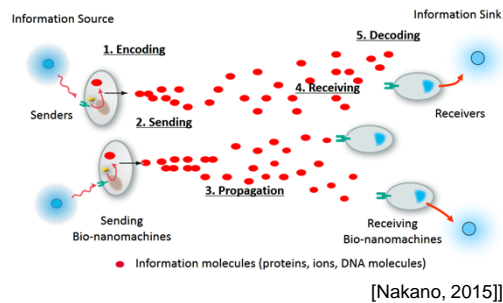
## Internet of Nano-Things



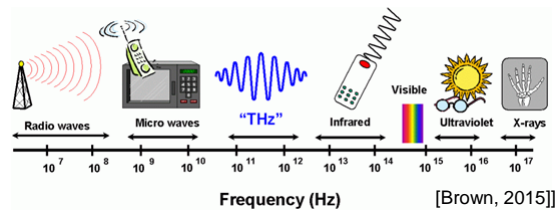
- More data on a smaller scale
- Connect to the Internet

## Internet of Nano-Things

Molecular



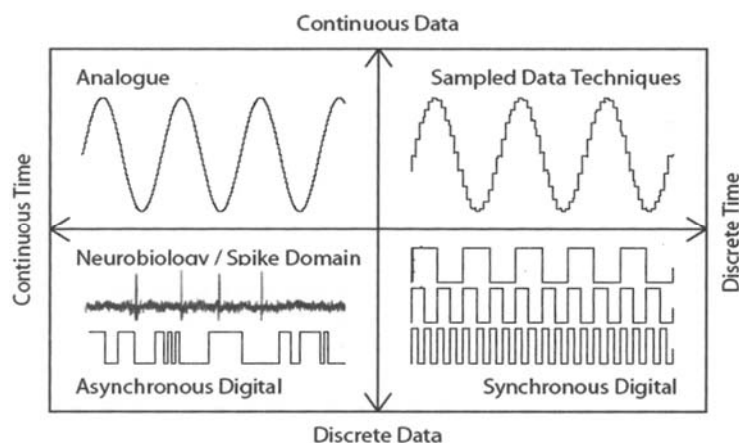
Electro-Magnetic



## Scenario

- Large # nodes with wireless over very short ranges: only small # (say 10's) of nodes covered
- Energy harvested from environment
- Low data rates
- Nodes extremely simple: small memory
- No active interactions between nodes, no routing
- Asynchronous communication, colliding signals ignored
- Integrated sensing and in-network processing

## Signaling




## Why *Spiking* in Wireless Sensor Networks?

- Consistent platform based on spiking: sensing, processing, communication, data fusion, so less circuitry needed for conversion
- Extremely low power consumption: potential for battery-less sensor nodes (energy harvesting)
- Small size, since no batteries needed and circuitry limited
- (Limitation is in antenna size, but it may be possible to use the body to which sensor node is attached as antenna)
- Compatible with Impulse Radio
- Neuro-inspired data fusion algorithms

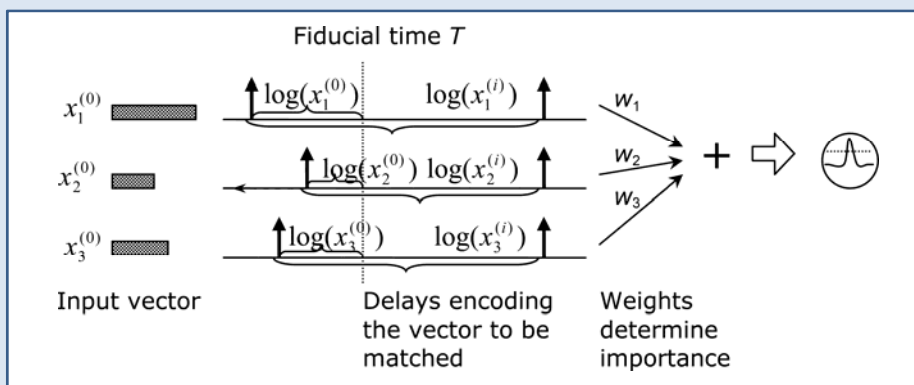


## Rate Coding

### Averaged Spiking Activity

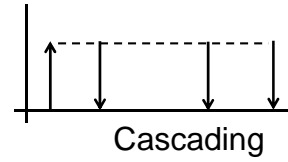
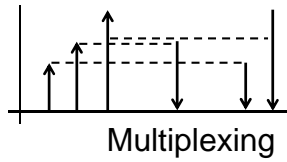
- Averaged over time: Time window
- One neuron's spiking sequence:
 
- Averaged over space: average of many neurons in short time

## Encoding Analog Values as Spiking Times



[Hopfield, "Pattern recognition computation using action potential timing for stimulus representation", Nature 376, 1995]

## Communication through Silence

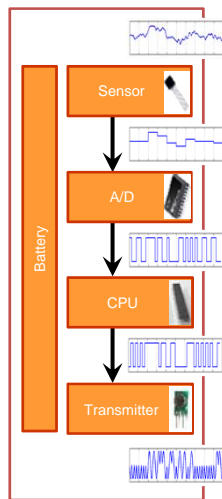


Or combinations of these schemes

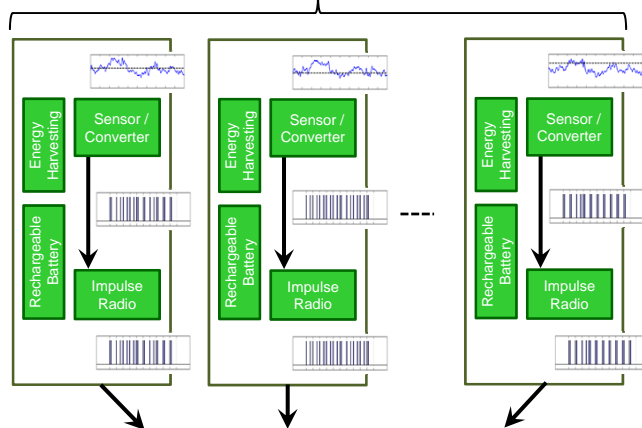
[Zhu, "Challenges: Communication through Silence in Wireless Sensor Networks", Proc. ACM MobiCom, 2005]

## Conventional vs. Pulse-based

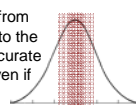
Conventional



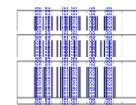
Pulse-based



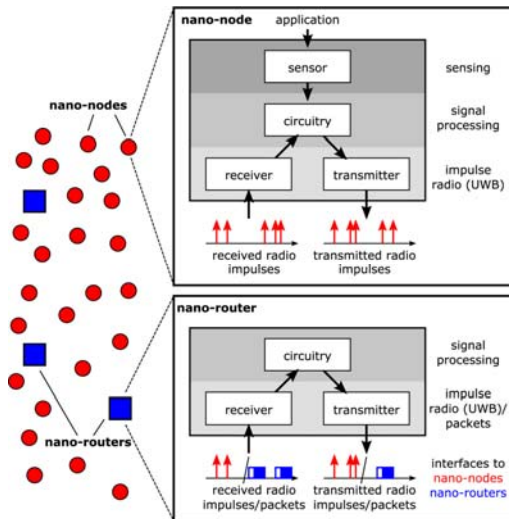
Extracting measurements from stochastic properties: due to the huge number of nodes, accurate values can be obtained, even if sensors are error-prone.



Synchronization-based filtering. Synchronizing non-similar pulses (blue areas) gives smoothing of sensor values.



## Nano-Nodes and Nano-Routers



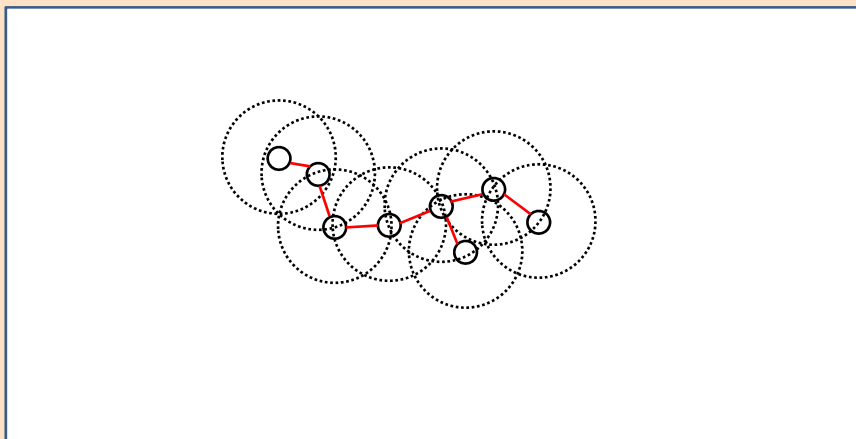
### Nano-nodes:

- Smallest size
- Spiking signaling
- Not packet-based
- Extremely simple
- Limited range to each other

### Nano-routers:

- Size a bit larger
- Spiking & Analogue signaling
- Packet-based
- Connect to each other and nano-micro interfaces

## Random Geometric Graphs



## Random Geometric Graphs

- Random geometric graphs very suitable to model wireless networks, since they are based on embedding of graphs in our Euclidian space
- We assume that our random geometric graphs are connected (only one connected component)
- Critical radius for which network is connected with high probability (with  $N \rightarrow \infty$ ):

$$r_c = \sqrt{\frac{\ln(N) \pm O(1)}{\pi N}}$$

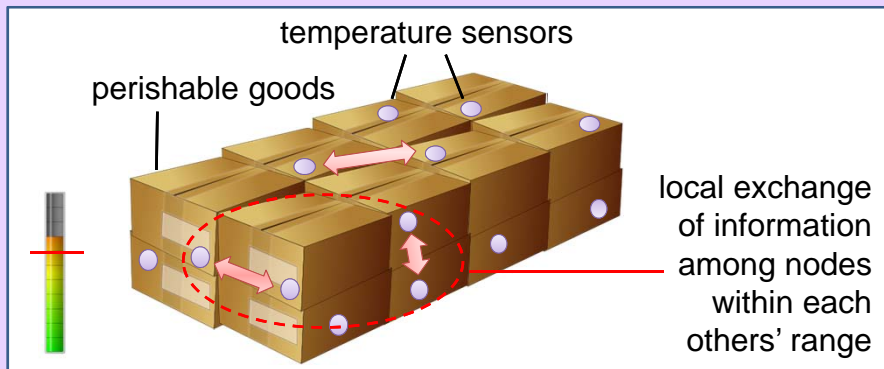
## Consensus and Gossiping

- Nodes are so simple that they have no routing table, etc. Multi-hop routing not supported
- Only local interactions between nodes allowed (gossiping)
- Restrict required information to its essence (statistics)
- Spread essence of information over all nodes
- This can then be read out from any node

Rather than extracting precise information from a specific node, we determine the essence of information in sensor network as part of process in which it gradually diffuses over the network

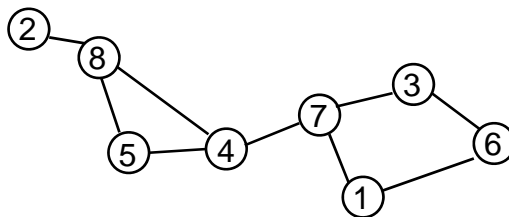


## Max-Consensus Example: Monitoring Critical Temperature

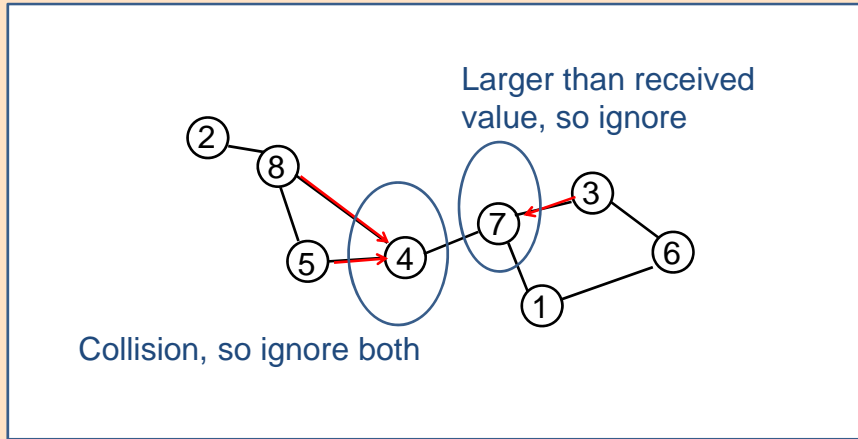


- No centralized control, yet read-out at destination of transport should be possible from any node

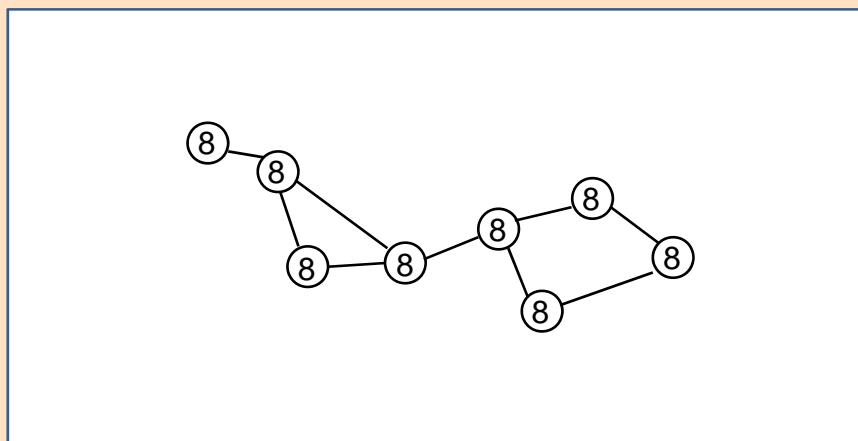
## Consensus on maximum



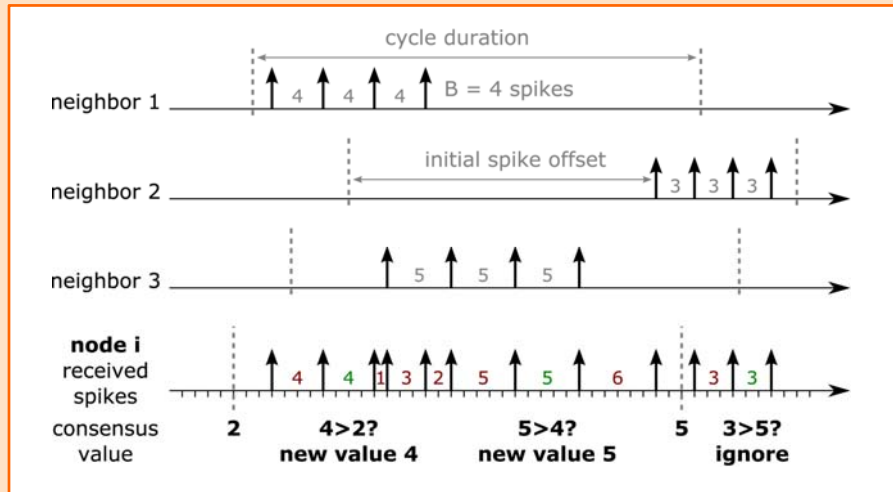
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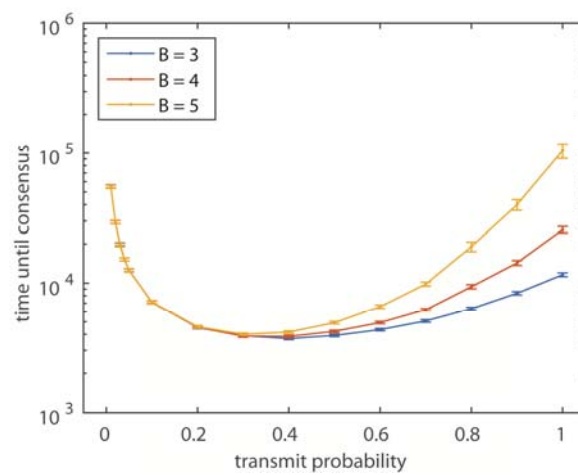
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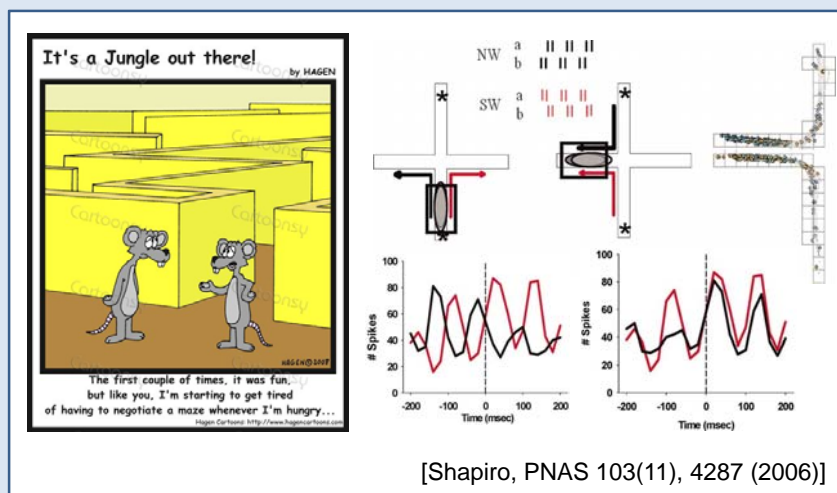
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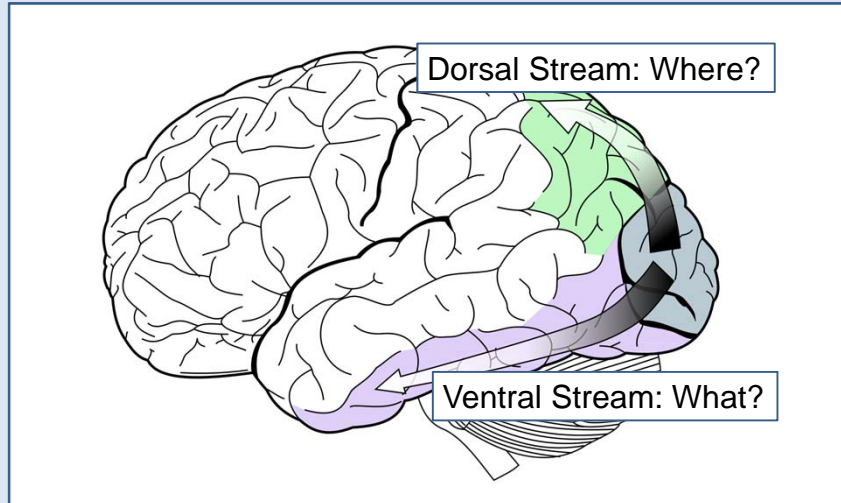
## Consensus on maximum

1. **Decentralized processing of data:** nodes are aware of direct neighbors within a small range and receive information from them in a listen-only mode without explicit acknowledgments to neighbors
2. **Data fusion and consensus:** create required information in condensed form, while diffusing it over the network so that it will eventually be available in all nodes
3. **Encoding of signals by spikes:** from the sensing stage to the transmission stage in a consistent way

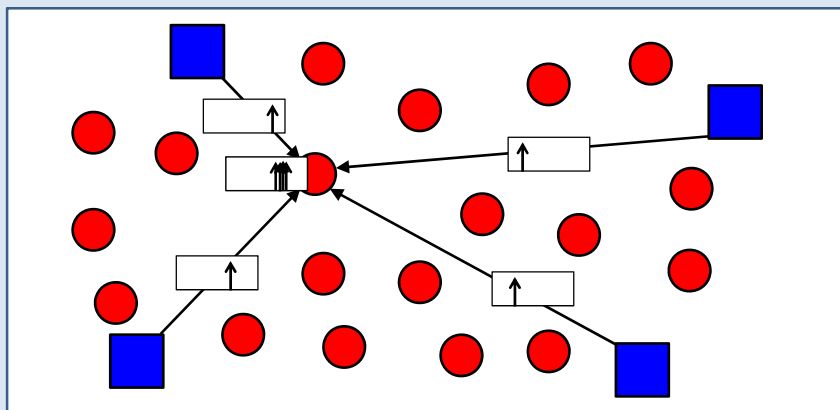
## How about the Where?



## What and Where Streams in the Brain



## Other Spiking-Based Algorithms: addressing



- Timing pulses so that they arrive approximately at same time
- Node with quick succession of spikes knows it is being addressed: polychronous timing