## **XR Activities for the 5G Era** - MEC (Multi-access Edge Computing) Use Cases

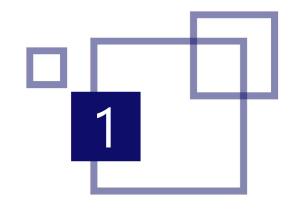
5G XR Services Planning & Development Dept. KDDI CORPORATION

Tomorrow, Together おもしろいほうの未来へ。

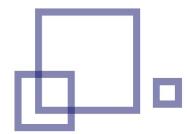


### Agenda





# 5G Deployment and Telco Edge Computing





### 5G Launch in March 2020 and Now...

### For wide variety of our customers' experience



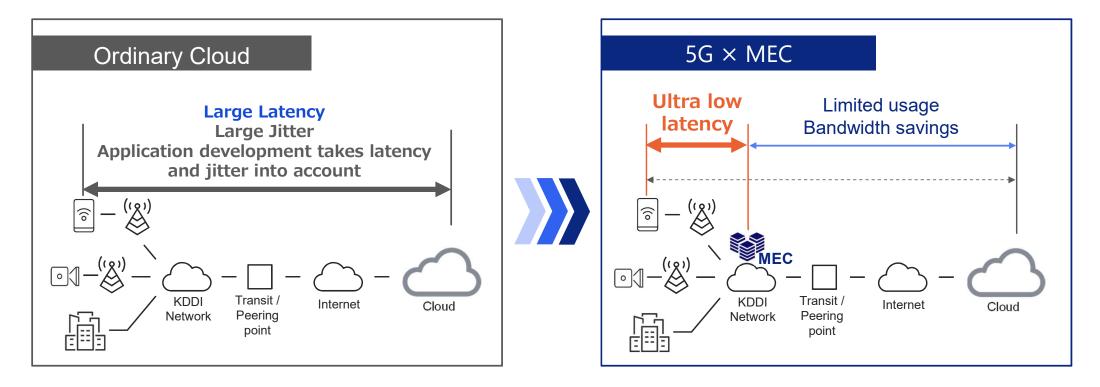
### **5G Network Deployment**

### We will introduce the latest global standard technologies and accelerate realization of 5G based society



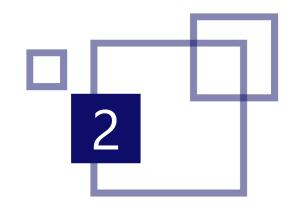


### The value of edge computing

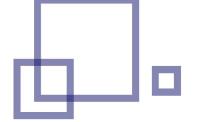


Ultra low latency is available with the combination of 5G and MEC. Unprecedented user experience available to end users.

© 2021 KDDI

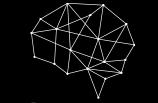


## **KDDI XR Strategy**





### "Society 5.0" world – where data circulating between Cyber space and Physical space



### Cyber space

Data analytics  $\cdot$  Learning  $\cdot$  Prediction

Society 5.0

Data (collection)  $\bigcirc$ 



### Physical space

Real world · Life · New business

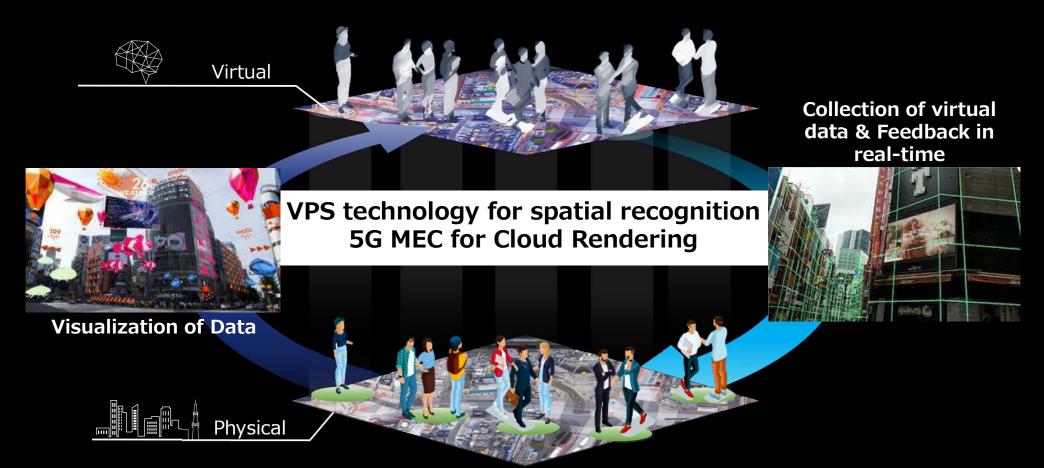
Feedback

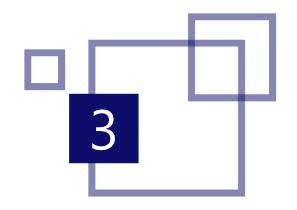
9

### Due to Covid-19 pandemic, Virtual/Cyber space activities have been advanced

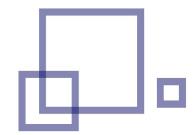


### Toward "Fusion of Virtual and Real worlds" as after-COVID is approaching





## **Edge Computing use cases**





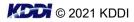
### **Major Use Cases**

#### **Healthcare Connected Vehicles Smart Factory** (ML assisted diagnosis) Edge computing can provide a Edge computing is suitable for Al inference application can run on desirable environment for ML assisted gathering sensor data from vehicles, edge computing for smart factories to monitor in real time, and assist the provide anomaly detection etc. image analysis / video analysis for healthcare. vehicle. **Real-time gaming** AR / VR Interactive live video streaming Gaming run on edge clouds can Low latency of edge computing can Interactive live video streaming with provide real-time game experience to realize rendering of AR/VR high quality video and audio can be end users with low performance applications. realized by edge computing. devices.

CO21 KDDI

### MEC use case 1: Virtual Human



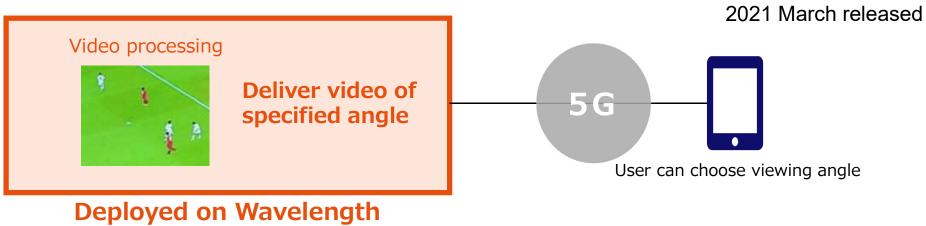


### MEC use case 2: Free-viewpoint video

#### Free-viewpoint video enabled by 5G

Video image combined by multiple cameras Specify the angle with a 5G smartphone and watch smoothly. (KDDI CORPORATION, KDDI R & D Laboratories, Inc.)







### **Demo Video**

https://biz.kddi.com/5g/aws\_wavelength/



### **5G × Edge Computing**

### Ultra-low latency and low jitter accelerates new value creation

 $\sim~$  5G x Edge Computing enables new value creation on site  $\sim~$ 





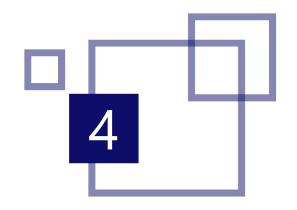
### **Testbed Environment**

### 5G×AWS Wavelength is available in "KDDI Digital Gate", a DX co-creation space

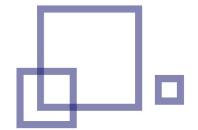


Design thinking and co-creation with partners are key components of new value creation.



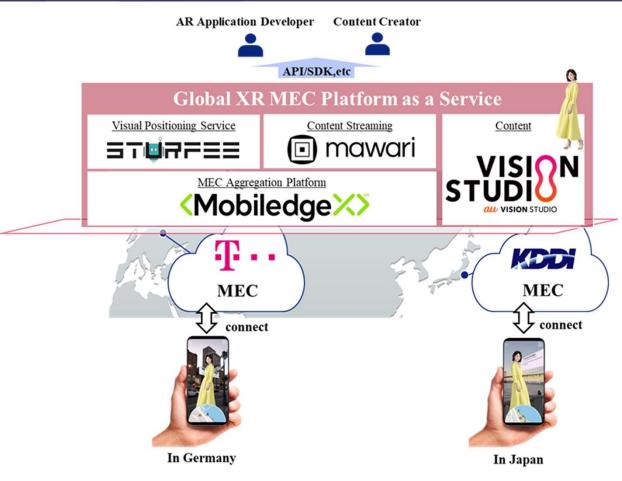


## **GSMA TEC Trial Overview**





### XR MEC PaaS Trial with DT, MeX, Sturfee, Mawari



#### **Concept:**

Easy and consistent way of developing XR applications and deploying to global Multiple Operator MECs

#### Teaming up:

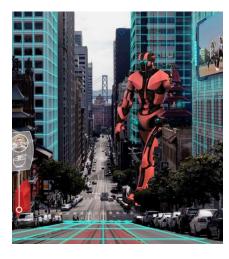
- Operator MECs DT in Germany and KDDI in Japan
- Platform MobiledgeX
- Application Sturfee and Mawari

## Launched in June 2021, as part of GSMA TEC Trials initiative

• Press-released on 29 June 2021

### Acceleration of global edge-enabled XR application development

- PaaS providing XR core techs (VPS and XR-streaming) as API/SDK
  - -> Developers can locate their immersive XR content on various global regions!
  - VPS: satellite-imagery based high-precision localization system of Sturfee
  - XR-streaming: New delivery framework for an interactive 3D Content of Mawari





KDDI's au VISION STUDIO created a super photo-realistic 3DCG character "coh" which looks like real humans

-> Rendering requires huge computing resources and cloud based processing on top of 5G edge NW is essential to realize ultra-low latency interactive UXs.

MobiledgeX Edge-Cloud platform provides unified access to 5G edge networks jointly provided by KDDI and Deutsche Telekom

### **TEC Trial Results**

- Global PaaS for edge-enabled XR techs successfully completed!
  - 1. Sturfee/Mawari could easily deploy their unified backend services on top of a common platform (MobiledgeX) across KDDI's and Deutsche Telekom's 5G edge resources
  - -> Dynamic/Optimized deployment with just one API call to multiple MNO's edge networks
  - 2. The demo app delivers multiplayer experience featuring hyper-realistic, personalized digital assistants that lead app users on a guided tour of Bonn, Germany or Tokyo, Japan.
  - -> Various immersive XR content can be overlaid atop the user's real world view via VPS

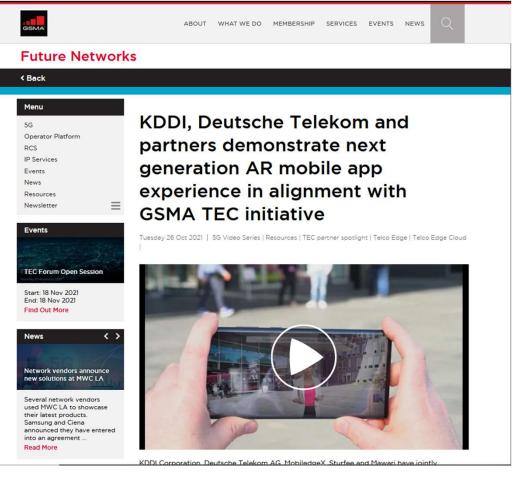


### **News Release/Demo Video**

https://www.gsma.com/futurenetworks/resources/ kddi-deutsche-telekom-and-partnersdemonstrate-next-generation-ar-mobile-appexperience-in-alignment-with-gsma-tec-initiative/

https://www.globenewswire.com/newsrelease/2021/10/26/2320942/0/en/KDDI-Deutsche-Telekom-MobiledgeX-Sturfee-and-Mawari-to-Demonstrate-Bloom-City-Next-Generation-AR-Mobile-App-Experience-in-Alignment-with-GSMA-Foundry-Telco-Edge-Cloud-TEC-Trials-In.html

https://youtu.be/NoaqlsZoW2o



### **Demo Video**

https://youtu.be/NoaqlsZoW2o



### **Next Steps/Future Plans toward MWC Barcelona**

- Make the APIs/SDKs available for XR developers' use via "KDDI Open API"
- · Collaboration with additional MNOs and expand coverage in the world
- Develop and deploy innovative applications / use cases using the XR MEC PaaS
- -> Accelerate the fusion of Virtual/Real worlds with 5G and MEC



