

POZNAN UNIVERSITY OF TECHNOLOGY

CHAIR OF COMMUNICATIONS AND COMPUTER NETWORKS

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# SECURITY OF NFC TRANSMISSION IN BANKING APPLICATIONS



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A stack of payment cards, including Visa and Mastercard, is shown on the left side of the slide. The cards are slightly out of focus, with the top card being a Visa card and the one below it being a Mastercard. The background is dark.

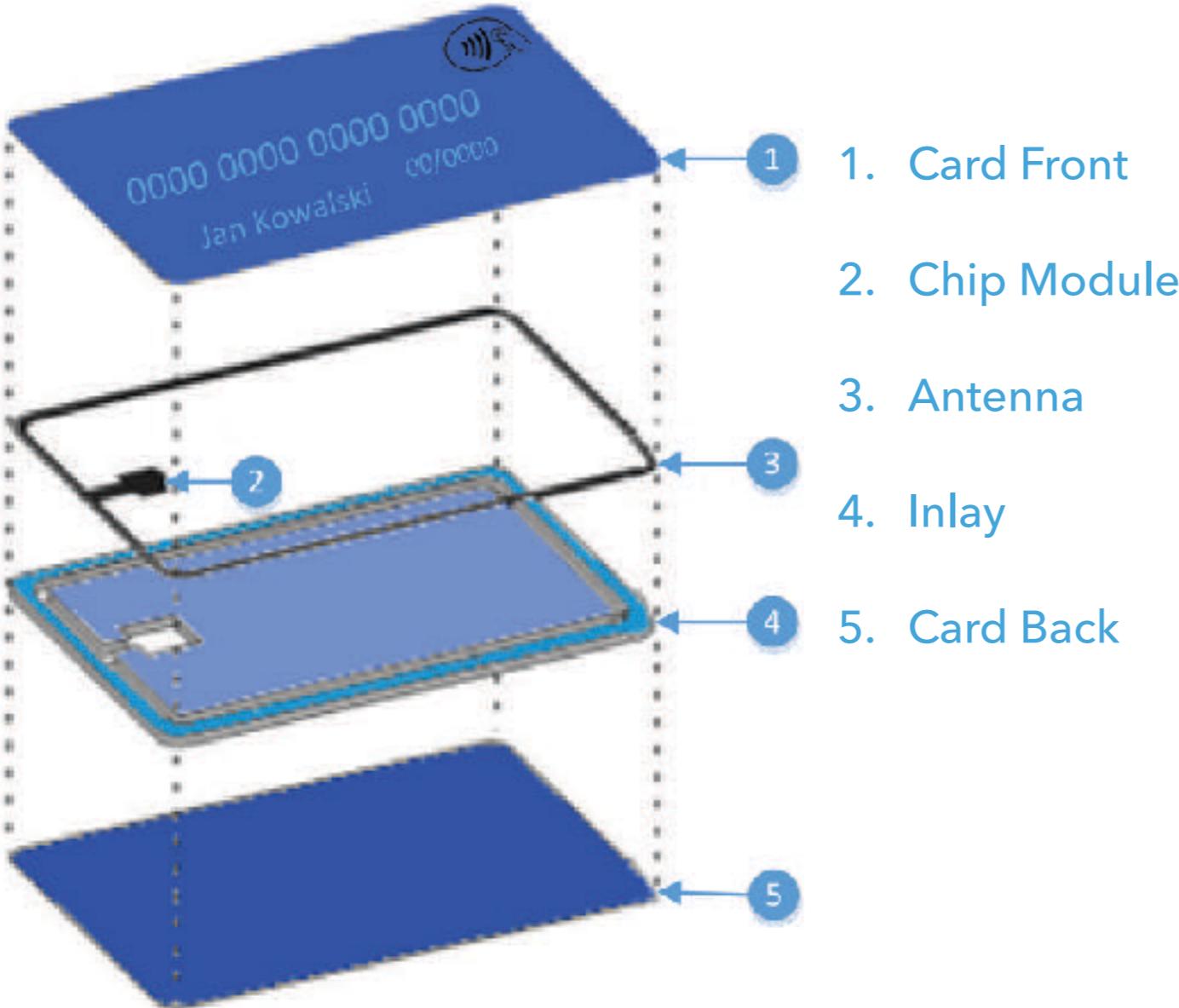
# PRESENTATION PLAN

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1. PAYMENT CARD
2. WHAT IS NFC?
3. NFC IN BANKING APPLICATIONS
4. INFORMATION STORED ON THE PAYMENT CARD
5. HOW TO READ THE DATA FROM CARD?
6. SCENARIO OF ATTACK
7. WHAT NEXT?
8. HOW TO SECURE THE PAYMENT CARD?
9. SUMMARY

# 1. PAYMENT CARD

## Structure



## Contact designation

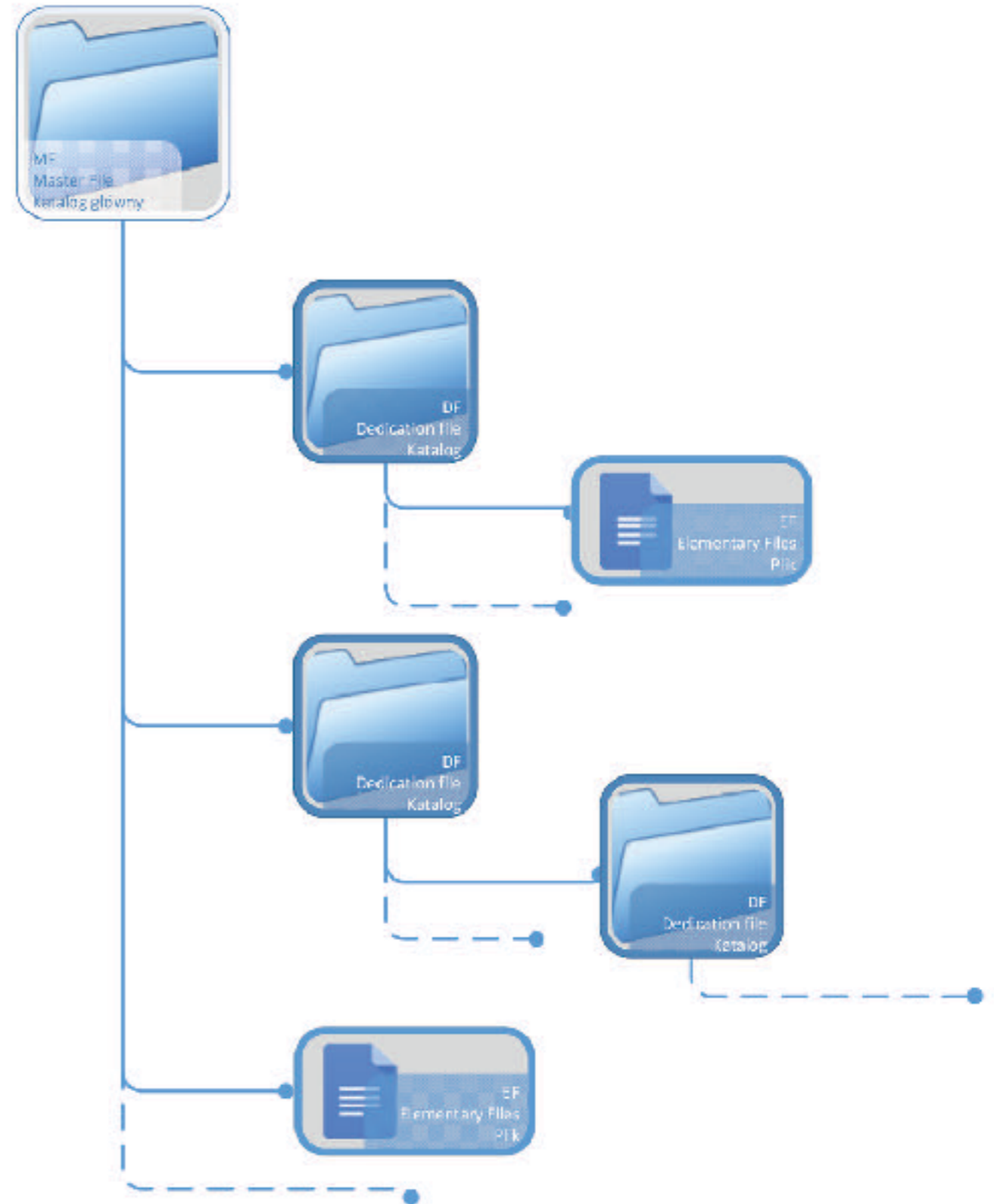
C1		C5
C2		C6
C3		C7
C4		C8

- C1 - Vcc
- C2 - RST
- C3 - CLK
- C4 & C8 - RFU
- C5 - GND
- C6 - Vpp
- C7 - I/O

## 1. PAYMENT CARD

### Data structure

1. Master Files
2. Dedicated Files
3. Elementary Files



## 1. PAYMENT CARD

### Connection

1. Connection Client - Server
2. Used APDU frame



Connection



Answer

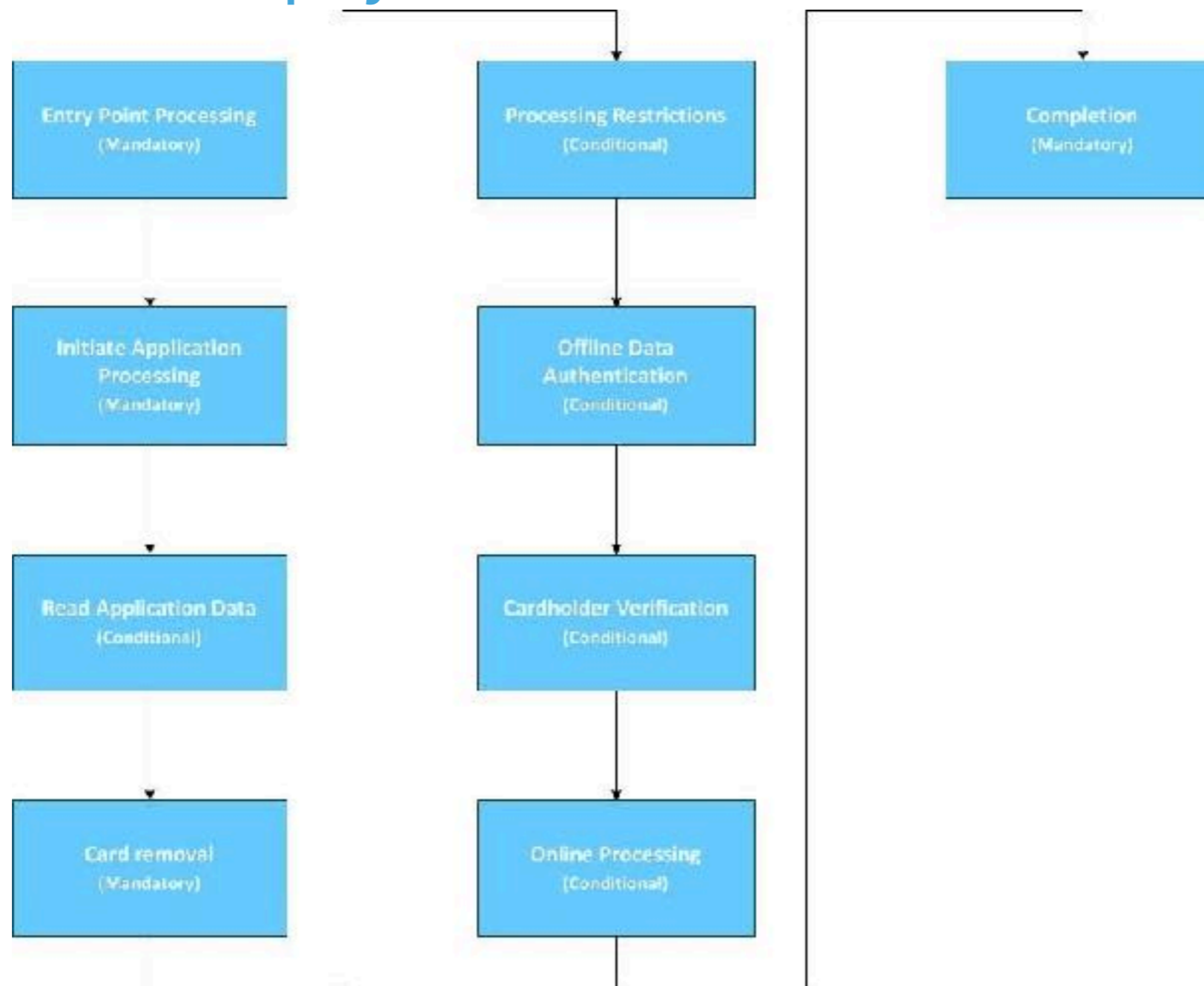
## 2. WHAT IS NFC?

### NFC (Near Field Communication)

- ▶ Short-range wireless technologies,
- ▶ Typically requiring a separation of 10 cm or less., for payment 5 cm or less,
- ▶ NFC operates at 13.56 MHz
- ▶ Rates ranging from 106 kbit/s to 424 kbit/s.
- ▶ NFC always involves an initiator and a target
- ▶ Q&A transmission
- ▶ NFC peer-to-peer communication is possible, provided both devices are powered

## 3. NFC IN BANKING APPLICATION

### Contactless payment



# 4. INFORMATION STORED ON THE PAYMENT CARD

## Explicit Data

- ▶ Name and surname of the card holder
- ▶ Card expiration date
- ▶ Card number
- ▶ Number of magnetic strip 1
- ▶ Number of magnetic strip 2

## Classified data

- ▶ PIN code
- ▶ Symmetric ciphers
- ▶ Public and private key
- ▶ Customer account number
- ▶ Software
- ▶ Login history



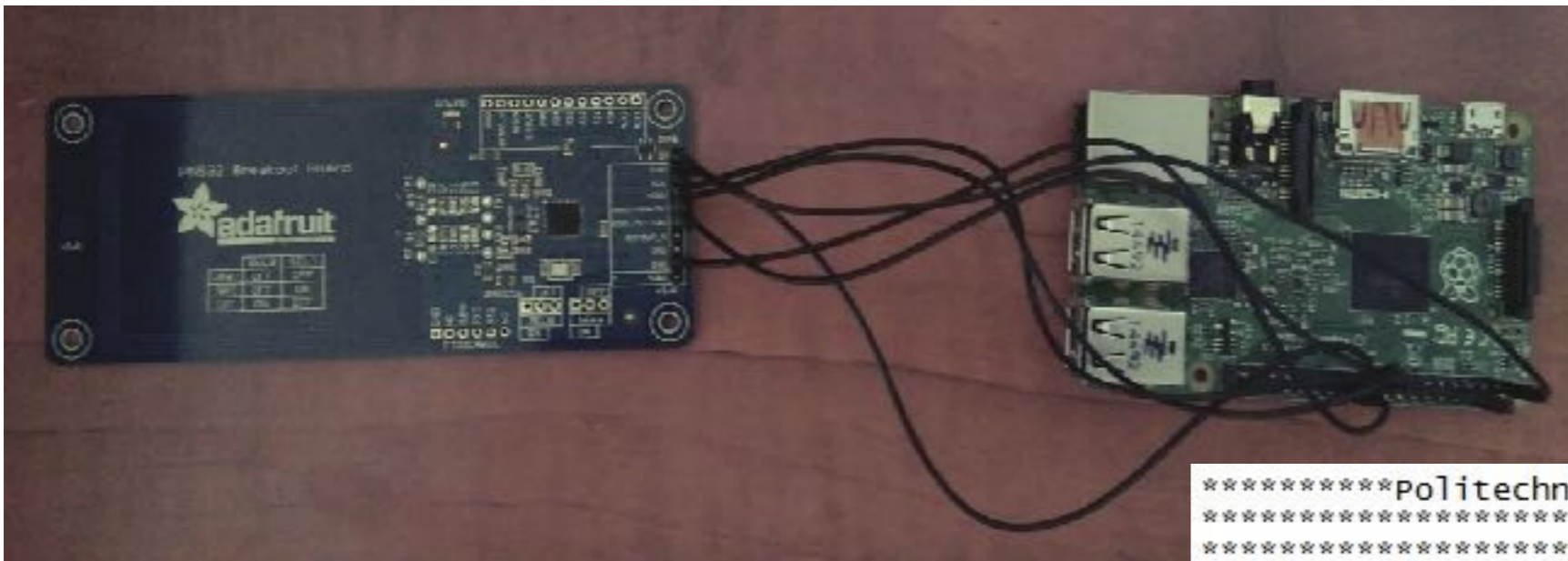
## 5. HOW TO READ DATA FROM THE CARD

### Device and software

- ▶ Devices:
  - ▶ Raspberry Pi II
  - ▶ Adafruit PN532 Breakout Board
- ▶ Software:
  - ▶ Creating in C++

## 5. HOW TO READ DATA FROM THE CARD

### Device and software



```
*****Politechnika Poznanska*****  
*****EiT*****  
*****KSTiK*****  
***Czytanie danych z kart platniczych***  
*****Michal weissenberg*****
```

```
Przyloz karte  
***Rozpoznanie urzadzenia***  
Laczenie.....
```

```
Aplikacja: DEBIT MASTERCARD  
Priorytet: 0  
AID: A0000000041010
```

```
Preferowany jezyk: plen  
Dane wlascicela karty: WEISSENBERG/MICHAL  
Track 1: 30303XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX0  
Track 2: 53965XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXF  
PAN: 5396 XXXX XXXX 6137  
Data waznosci: 11/2013  
Licznik logowan: 10
```

## 6. SCENARIO OF ATTACK

### Relay Attack

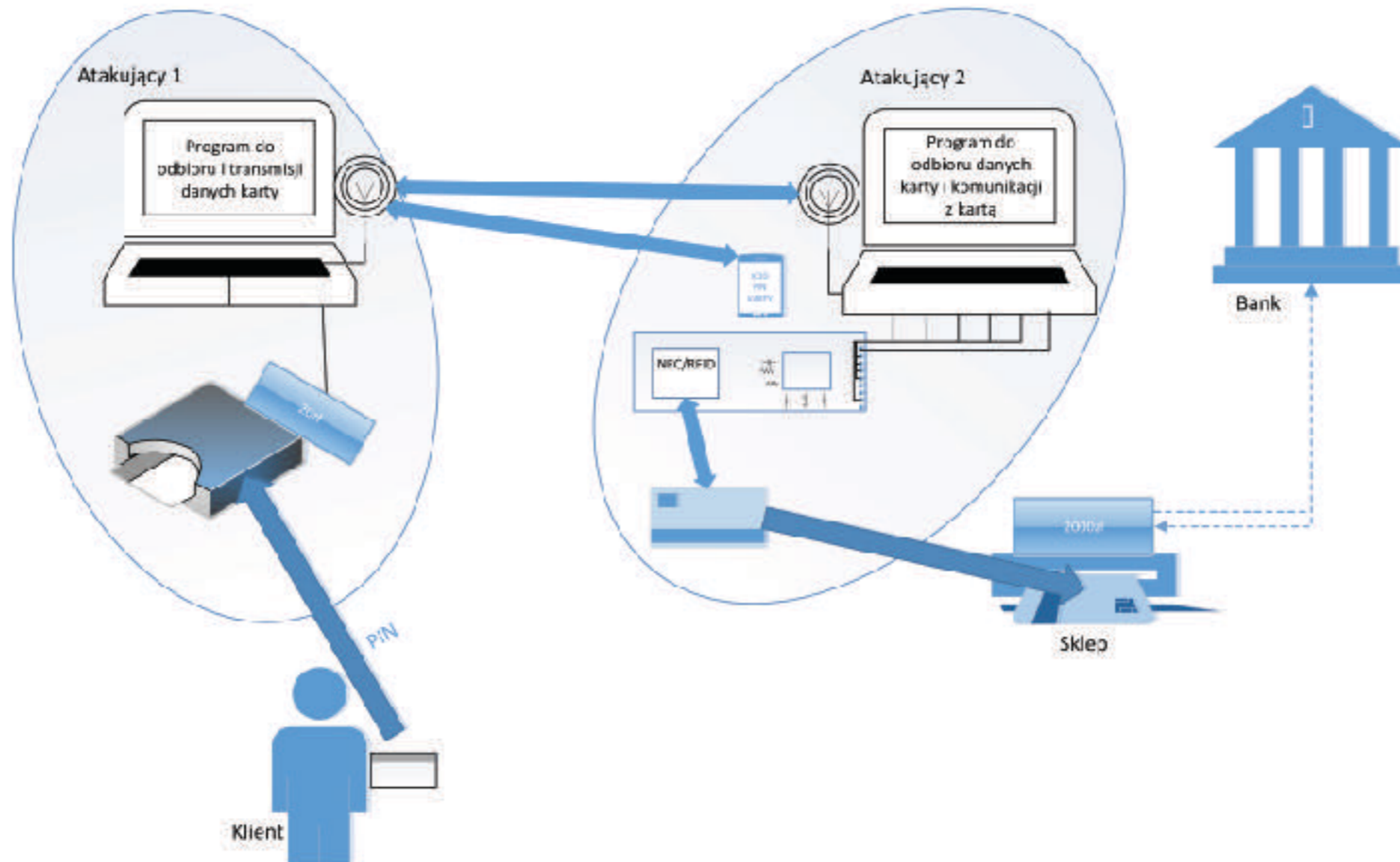
- ▶ Mafia fraud
- ▶ Attack by smartphone with NFC application

### Clone Card

- ▶ Attack by smartphone with NFC application

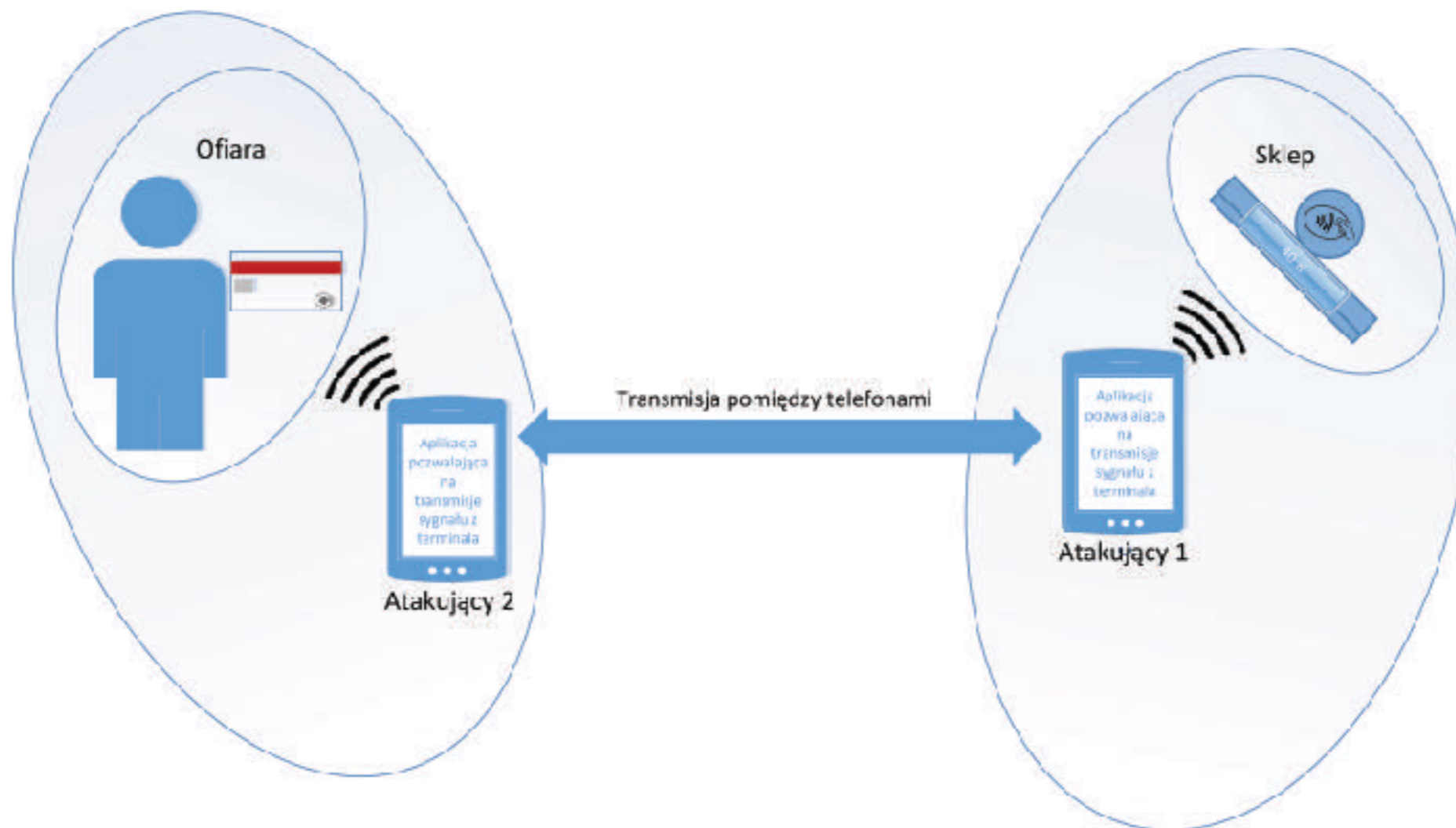
## 6. SCENARIO OF ATTACK

### Relay Attack - Mafia Fraud



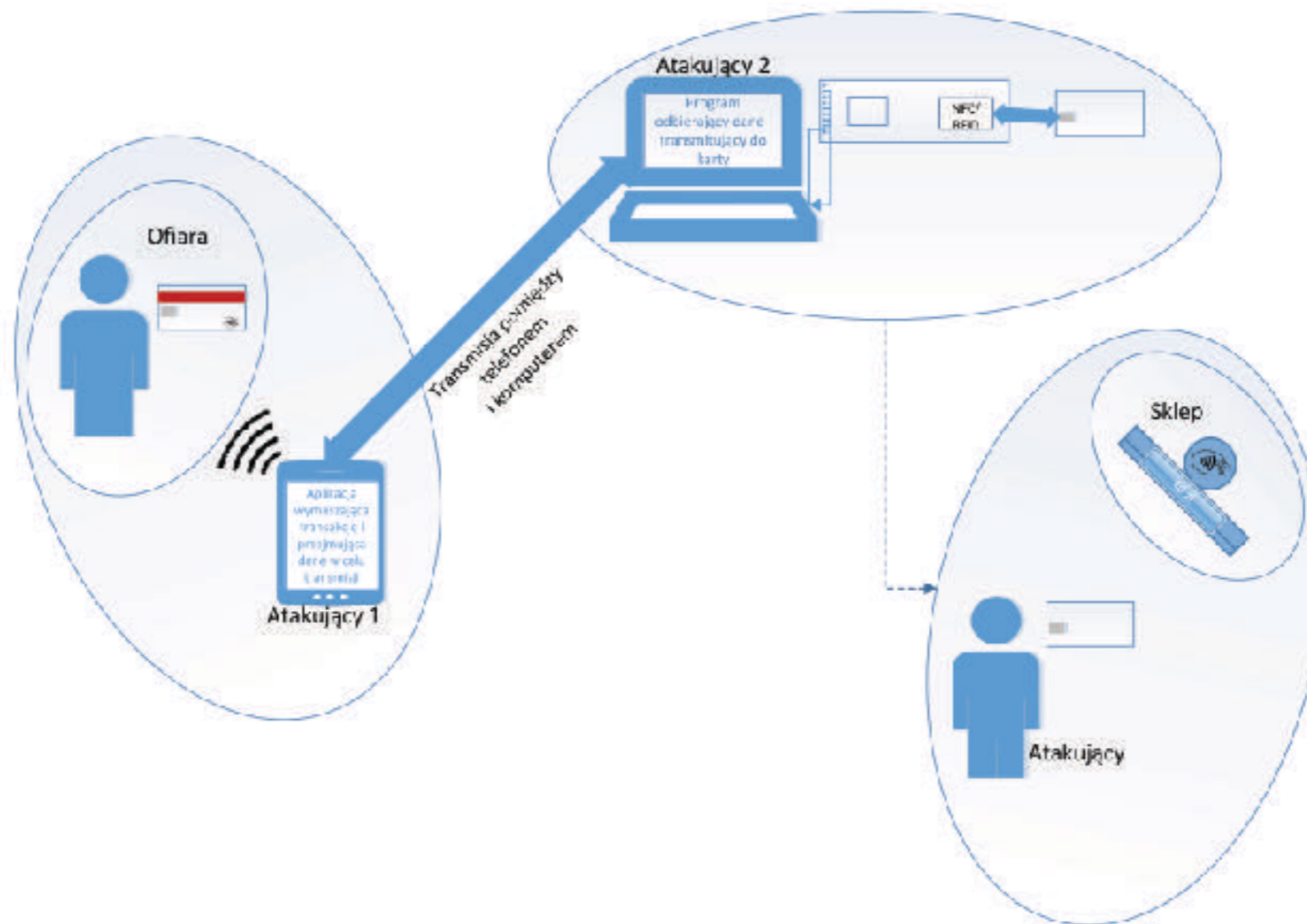
## 6. SCENARIO OF ATTACK

### Relay Attack - Attack by smartphone with NFC



## 6. SCENARIO OF ATTACK

### Clone Card - Attack by smartphone with NFC



## 7. WHAT NEXT?

Creating an application that allows a relay attack

### Issues:

- ▶ Secure communication channel
- ▶ Transmission delay
- ▶ Law in Poland and bank restrictions

## 8. HOW TO SECURE THE PAYMENT CARD

### Simple Methods

- ▶ Shielded wallets and cases
- ▶ Aluminium foil
- ▶ Being alert

### Proposed changes

- ▶ Geolocation



## 9. SUMMARY

- ▶ Contactless payments are one of the most popular payment systems
- ▶ Methods of authorization and security of the payment cards are constantly evolving
- ▶ The payment cards aren't currently resistant to relay attack
- ▶ The cardholder's personal data and basic card information about their payment card can be read without using the cryptographic systems
- ▶ Summing up:
  - ▶ It is very important to care of the security of your payment card