

# Lee 距離に基づく 2次元格子上の誤り訂正符号

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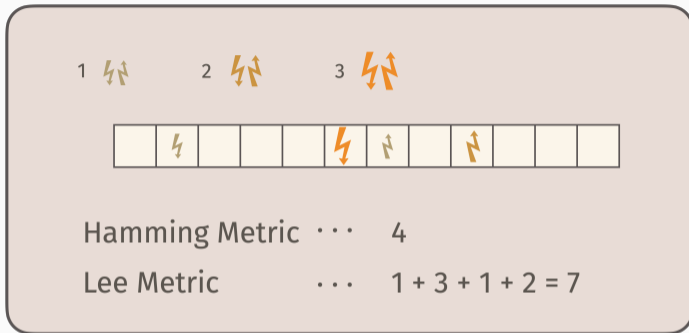
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# Introduction

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## Symbols Errors in the Hamming/Lee Metrics



In case of  $q = 17, n = 12, i = 4$  where  $q$  is the alphabet size,  $n$  is the length of word over  $\mathbb{Z}_q$ , i.e., the ring of integer residues modulo  $q$ , and  $i$  is the number of error locations:

# errors/ $\binom{12}{4}$	Hamming metric	Lee metric
	65,536	1120

note: max. Lee metric is 8 for  $q = 17_{2/39}$

## Comments on the table in the previous slide

The vol. of a Hamming Sphere of radius  $t$  in  $\mathbb{Z}_q^n$ : [1]

$$V_{Hamming}(n, t) = \sum_{i=0}^t \binom{n}{i} (q-1)^i$$

$q = 17, i = 4$ , and  $t = 8$ .

$$\Rightarrow (17-1)^4 = 65536$$

The vol. of a Lee Sphere of radius  $t$  in  $\mathbb{Z}_q^n$ : [2, 3]

$$V_{Lee}(n, t) = \sum_{i=0}^n 2^i \binom{n}{i} \binom{t}{i}$$

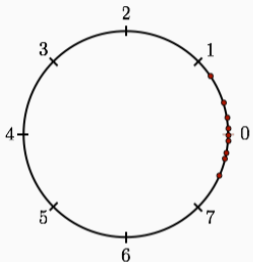
$$\Rightarrow 2^4 \binom{8}{4} = 1120$$

## Applications of Codes with the Lee Metric

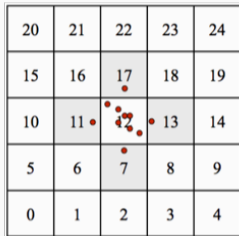
- coded modulations (PSK, QAM) [4, 5]
- peak-shift problems [6, 7, 8, 9, 10]
- insertion-deletion errors [9, 10]
- Rank modulation for Flash-memory [11, 12]
- DNA-Based Storage [13], etc.

# Nearest Neighbor Errors on the Constellations

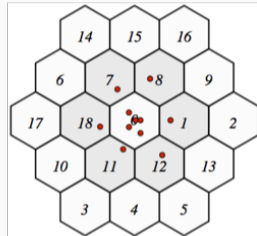
In the literature, M.[5, 14, 15, 16]



Circle Constellation



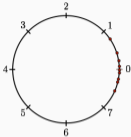
Square Constellation



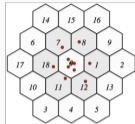
Hexagonal Constellation

- **Nearest (and more) Neighbor Errors = Lee-Errors**

# Comparison on Codes assoc. with 3 Const.



20	21	22	23	24
15	16	17	18	19
10	11	12	13	14
5	6	7	8	9
0	1	2	3	4



$$E_1 = \{\pm 1\} = \{1, \alpha^n\}$$

$$H_1 = \begin{pmatrix} 1 & \alpha & \dots & \alpha^{n-1} \\ 1 & \alpha^3 & \dots & \alpha^{3(n-1)} \\ 1 & \alpha^5 & \dots & \alpha^{5(n-1)} \end{pmatrix}$$

where  $\alpha$  is a primitive element of  $GF(q)$  for  $q = 2n + 1$ . [17, 9, 3]

$$E_2 = \{\pm 1, \pm \alpha^n\}$$

$$H_2 = \begin{pmatrix} 1 & \alpha & \dots & \alpha^{n-1} \\ 1 & \alpha^5 & \dots & \alpha^{5(n-1)} \\ 1 & \alpha^9 & \dots & \alpha^{9(n-1)} \end{pmatrix}$$

where  $\alpha$  is a primitive element of  $GF(q)$  for  $q = 4n + 1$ . [4, 18, 19, 14]

$$E_3 = \{\pm 1, \pm \alpha^n, \pm \alpha^{2n}\}$$

$$H_3 = \begin{pmatrix} 1 & \alpha & \dots & \alpha^{n-1} \\ 1 & \alpha^7 & \dots & \alpha^{7(n-1)} \\ 1 & \alpha^{13} & \dots & \alpha^{13(n-1)} \end{pmatrix}$$

where  $\alpha$  is a primitive element of  $GF(q)$  for  $q = 6n + 1$ . [20, 15, 16]

a double Lee-error correctable  $[n, n - 3]$  linear code:  $C_d := \{\mathbf{c} \in \mathbb{Z}_q^n \mid \mathbf{c}H_d^T = 0 \pmod{q}\} \quad (d = 1, 2, 3)$

$$(c_0, \dots, c_{n-2}, c_{n-1}) \in C_1$$

$$\Rightarrow (-c_{n-1}, c_0, \dots, c_{n-2}) \in C_1$$

(negacyclic code)

$$(c_0, \dots, c_{n-2}, c_{n-1}) \in C_2$$

$$\Rightarrow (\alpha^n c_{n-1}, c_0, \dots, c_{n-2}) \in C_2$$

( $\pi/2$ -cyclic code)

$$(c_0, \dots, c_{n-2}, c_{n-1}) \in C_3$$

$$\Rightarrow (\alpha^n c_{n-1}, c_0, \dots, c_{n-2}) \in C_3$$

( $\pi/6$ -cyclic code)



# Volumes of Lee Spheres

## Circle

$$V_1(n, t) = \sum_{i=0}^n 2^i \binom{n}{i} \binom{t}{i}$$

[GOLOMB & WELCH, '70], [ROTH '06]

## Square

$$V_2(n, r) = \sum_{i=0}^n 4^i \binom{n}{i} \binom{r+i}{2i}$$

## Hexagon

$$V_3(n, r) = \sum_{i=0}^n 6^i \binom{n}{i} \binom{r+i}{2i}$$

## Another Formula on Hexagon

$$V_3(n, r) = 1 + \sum_{l=1}^r \sum_{i=1}^l 6^i \binom{n}{i} \binom{l+i-1}{2i-1}$$

## Landmark Papers on Previous Works (1/2)

Lee '58 [21], Ulrich '57 [22] described first codes for the Lee metric.

Berlekamp '66 [17] introduced the negacyclic codes in the Lee metric which an efficient decoding procedure.

Nakamura '79 [4] gave a construction of integer codes for the Lee metric over the ring of integers modulo  $2^k$  that is capable of correcting up to two errors.

Roth & Siegel '94 [9] derived the  $2r$  lower bound on the minimum distance of a large class of linear codes with the Lee metric where  $r$  is the number of redundant symbols.

## Landmark Papers on Previous Works (2/2)

**Nakamura '82 [23]** separately applied his Lee metric codes [4] to the in-phase and the quadrature components of differentially encoded multilevel QAM.

**Huber '94** showed two types of linear codes on the complex plane:

- One was constructed over  $\mathbb{Z}[\sqrt{-1}]$  modulo a Gaussian prime to correct an error on the square lattice of Gaussian integers [18].
- The other was so over  $\mathbb{Z}[(-1 + \sqrt{-3})/2]$  modulo an Eisenstein prime to correct an error on the hexagonal lattice of Eisenstein integers [20].

**Nishimura & Hiramatsu '08 [19]** presented a class of codes to correct errors of the weight up to 2 over the Galois field with the Lee metric on the square lattice.

# Error Correcting Codes in the Lee Metric

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# Definition of the Lee Metric

## Definition 2.1

The Lee weight of a word  $\mathbf{a} = (a_1 a_2 \dots a_n)$  in  $\mathbb{Z}_m^n$  is defined as

$$w_1(\mathbf{a}) = \sum_{i=1}^n \min\{a_i, m - a_i \pmod{m}\}$$



For example,  $\mathbf{a} = (0, 1, 4, 3, 2)$  in  $\mathbb{Z}_5^5$ , we have

$$w_1(\mathbf{a}) = 0 + 1 + 1 + 2 + 2 = 6$$

## Berlekamp Codes for the Lee Metric

Let  $F = GF(p)$  where  $p > 2$  is an odd prime. And for  $m \geq 1$  and  $q = p^m$ , let  $F_q$  be an extension field of  $F$ .

For  $n \leq (q - 1)/2$ , consider the linear  $[n, n - t]$  code  $C$  over  $F_q$  with a check matrix  $H_1$ :

$$H_1 = \begin{pmatrix} 1 & \alpha & \alpha^2 & \dots & \alpha^{n-1} \\ 1 & \alpha^3 & \alpha^6 & \dots & \alpha^{2(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \alpha^{2t-1} & \alpha^{2(2t-1)} & \dots & \alpha^{(2t-1)(n-1)} \end{pmatrix}$$

where  $\alpha$  is a primitive element of  $F_q$ .

### Theorem 1 (Berlekamp, '66 [17])

For  $t$  such that  $t < p/2$ , the intersection  $C \cap F^n$  (*subspace subcode*) corrects every error word with  $w_1(\mathbf{e}) \leq t$ .

This code is called *Berlekamp code* denoted by  $C_1$ .

## Generalized Lee Distance

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## $\ell$ -dimensional Lee Distance

- ▶ The Lee distance was extended to an  $\ell$ -dimensional Lee distance by Nishimura and Hiramatsu [24, 19].

### Definition 3.1

For a prime  $p$  and  $q = p^m = 4n + 1$  ( $m \geq 1$ ), we define the  $\ell$ -dimensional Lee weight  $\|a\|$  of  $a \in F_q$  by

$$\|a\| = \min_{\substack{\mathbf{x}=(x_i) \in \mathbb{Z}^\ell \\ \varphi(\mathbf{x})=a}} \left\{ \sum_{i=1}^{\ell} |x_i| \right\}$$

where  $|x_i|$  is the absolute value of  $x_i \in \mathbb{Z}$  and  $\varphi$  is a *homomorphism* from  $\mathbb{Z}^\ell$  to  $F_q$ .



# The Generalized Lee Weight

For a word  $\mathbf{a} = (a_1, a_2, \dots, a_n)$  in  $F_q^n$ ,  
define the generalized Lee weight by

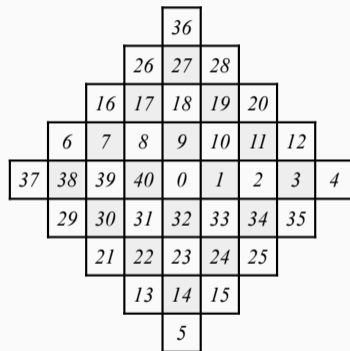
$$w_2(\mathbf{a}) = \sum_{i=1}^n \|a_i\|.$$

For example, a two-dimensional  
generalized Lee weight can be defined  
by a homomorphism

$$\varphi((1, 0)) = 1, \quad \varphi((0, 1)) = \alpha^n$$

where  $\alpha$  is a primitive element of  $F_q$ .

Example ( $q = 41, n = 10, \alpha = 7, \alpha^n = 9$ )



# A Double Lee-Error Correcting Code on the Square Lattice

## Theorem 2

[Nishimura and Hiramatsu, '08] [19] A linear  $[n, n - 3]$  code  $C_2$  of length  $n$  over  $F_q$  with the check matrix

$$H_2 := \begin{pmatrix} 1 & \alpha & \alpha^2 & \dots & \alpha^{n-1} \\ 1 & \alpha^5 & \alpha^{10} & \dots & \alpha^{5(n-1)} \\ 1 & \alpha^9 & \alpha^{18} & \dots & \alpha^{9(n-1)} \end{pmatrix}$$

corrects any error word  $\mathbf{e} \in F_q^n$  such that  $w_2(\mathbf{e}) \leq 2$ .

# Hexagonal Constellations

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# Hexagonal Constellations

The hexagonal constellation on two dimensional space is defined as a set which consists of points in

$$\{i\mathbf{h}_1 + j\mathbf{h}_3 \mid i, j \in \mathbb{Z}\}$$

where  $\mathbf{h}_1 = (1, 0)$ ,  $\mathbf{h}_3 = (-1/2, \sqrt{3}/2)$ . Furthermore, let  $\mathbf{h}_2 = \mathbf{h}_1 + \mathbf{h}_3 = (1/2, \sqrt{3}/2)$  and  $\mathbf{h}_{3+i} = -\mathbf{h}_i$  ( $i = 1, 2, 3$ ). Then the set of points on the  $l$ th hexagonal constellation is defined by

$$L_l = \begin{cases} \{\mathbf{0}\} & l = 0, \\ \{\mathbf{h}_1, \mathbf{h}_2, \dots, \mathbf{h}_6\} \cup L_0 & l = 1, \\ \{\sum_{k=1}^l \mathbf{a}_k \mid \mathbf{a}_k \in L_1\} & l \geq 2. \end{cases}$$

where  $\mathbf{0} = (0, 0)$ .

# The weight of a point on a Hexagonal Constellation

Note that

- $L_0 \subset L_1 \subset \dots \subset L_l \subset \dots$ , and
- $|L_l| = 3l(l+1) + 1$  ( $l \geq 0$ ).

Then, we define the **weight** of  $\mathbf{x} \in L_l \setminus L_{l-1}$  by

$$\langle \mathbf{x} \rangle_H = l.$$

*(by the courtesy of Prof. S. Sakata, professor emeritus of UEC.)*

## A Mapping $\phi$ from the Hexagonal Constellation to the corresponding Finite Field

Now, assume that  $q = 3m(m + 1) + 1$  is a prime for  $m \in \mathbb{N}$ . Then let  $n = (q - 1)/6$  and construct a linear mapping  $\phi : L_m \rightarrow F_q$  in the following way:

First assign  $\{0\} \cup E_3$  to  $L_1$  as follows:

$$\phi(\mathbf{0}) = 0, \quad \phi(\mathbf{h}_k) = \alpha^{(k-1)n} \quad (k = 1, \dots, 6)$$

Next, for  $\mathbf{x} \in L_l \setminus L_{l-1}$  ( $2 \leq l \leq m$ ), there exists a *multiset* of points  $[\mathbf{a}_1, \dots, \mathbf{a}_l]$  over  $L_1$  such that  $\mathbf{x} = \mathbf{a}_1 + \dots + \mathbf{a}_l$ . Then we define  $\phi(\mathbf{x})$  by

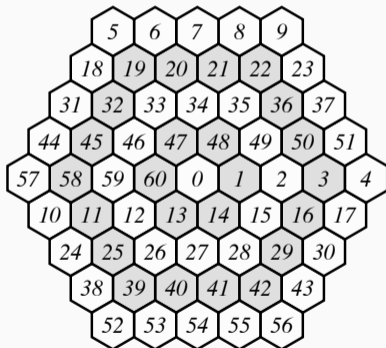
$$\phi(\mathbf{x}) = \phi(\mathbf{a}_1) + \dots + \phi(\mathbf{a}_l).$$

And it is shown that

$$\phi : L_m \rightarrow F_q \text{ is an isomorphism [15].}$$

## An example of $\phi$

$$q = 61, \quad m = 4, \quad \alpha = 2, \quad n = 10 \quad (\mathbf{h}_1 = (0, 1), \quad \mathbf{h}_3 = (-1/2, \sqrt{3}/2)).$$



# The Hexagonal Lee Weight of $F_q$

By means of  $\phi$ , the  $l$ th surface of  $L_l$  is defined by

$$S_l = \begin{cases} \{0\} & (l = 0) \\ \{\phi(\mathbf{x}) \mid \mathbf{x} \in L_l \setminus L_{l-1}\} & (l \geq 1). \end{cases}$$

► Members in  $S_1$  are called nearest neighbor (N-N) errors.

## Definition 4.1

For  $\mathbf{a} \in F_q$  and  $k \geq 0$ , the hexagonal Lee weight of  $\mathbf{a}$ , or shortly hex weight of  $\mathbf{a}$ , is defined by

$$\langle\langle \mathbf{a} \rangle\rangle = \langle \phi^{-1}(\mathbf{a}) \rangle_H \quad (1)$$





## Lee Weight and Lee Metric for $F_q^n$ on the Hexagonal Lattice

From Definition 4.1, the Lee weight of  $\mathbf{a} = (a_1, \dots, a_n) \in F_q^n$  on the hexagonal lattice is given by

$$w_3(\mathbf{a}) := \sum_{i=1}^n \langle\langle a_i \rangle\rangle$$

The hexagonal Lee distance between two words  $\mathbf{a}, \mathbf{b} \in F_q^n$  is defined as

$$\rho_3(\mathbf{a}, \mathbf{b}) = w_3(\mathbf{a} - \mathbf{b})$$

## Theorem 3 (M. '19 [16])

A linear code  $\mathcal{C}_3$  of length  $n$  over  $F_q$  with the check matrix

$$H_3 = \begin{pmatrix} 1 & \alpha & \alpha^2 & \dots & \alpha^{n-1} \\ 1 & \alpha^7 & \alpha^{14} & \dots & \alpha^{7(n-1)} \\ 1 & \alpha^{13} & \alpha^{26} & \dots & \alpha^{13(n-1)} \end{pmatrix}$$

corrects any error word  $\mathbf{e} \in F_q^n$  such that  $w_3(\mathbf{e}) \leq 2$ .

- ▶ A class of check matrices including  $H_3$  was presented in [20] where no proof on the decodability was given.
- ▶ A double error word  $\mathbf{e}$  with  $w_3(\mathbf{e}) = 2$  may occur only at two different positions but also at the same position of a codeword.

# Errors of weight $\leq 2$ on the Hexagonal Lattice

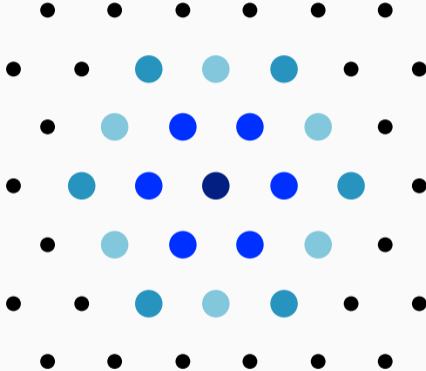


Figure 1: black: transmitted symbol, blue: errors of weight 1, dark blue and light blue: errors of **type 1** and of **type 2**, respectively.

# Basic Properties of Syndromes

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# Definition of Syndromes

## Definition 5.1

Let  $C_3$  be a linear code with check matrix  $H_3$  defined above. Then the syndrome  $\mathbf{s}$  of a received word  $\mathbf{r} = \mathbf{c} + \mathbf{e}$  is defined by

$$\mathbf{s} = (s_1, s_7, s_{13}) = \mathbf{r}H_3^T = \mathbf{e}H_3^T \in F_q^3 \quad (2)$$

where  $\mathbf{c} \in C_3$  and  $H^T$  is the transpose matrix of  $H$ . □

- ▶ The indices of the second and third components of the syndrome vector  $\mathbf{s}$  match the definition of  $H_3$ .
- ▶ For  $\mathbf{e} \in E_3 = \{\pm 1, \pm \alpha^n, \pm \alpha^{2n}\}$  (See p.6)

$$e^6 \equiv 1 \pmod{q}.$$

## Representation of Syndromes

- If  $\mathbf{e} = (0, \dots, 0, e_i, 0, \dots, 0)$  for  $e_i \in S_1$ , then

$$\begin{aligned}\mathbf{s} = \mathbf{r}H_3^T &= (\mathbf{c} + \mathbf{e})H_3^T = (e\alpha^i, e\alpha^{7i}, e\alpha^{13i}) \\ &\equiv (e\alpha^i, e^7\alpha^{7i}, e^{13}\alpha^{13i}) \pmod{q}\end{aligned}$$

since  $e^6 \equiv 1 \pmod{q}$ . Let  $\chi_i := e\alpha^i$ . Then we have  $s_1 = \chi_i, s_7 = \chi_i^7, s_{13} = \chi_i^{13}$ .

- Similarly, if double errors  $e_1, e_2 \in S_1$  occur on the  $i$ th and  $j$ th components of  $\mathbf{e}$ , respectively, then the corresponding syndromes are written as

$$s_1 = \chi_i + \chi_j, s_7 = \chi_i^7 + \chi_j^7, s_{13} = \chi_i^{13} + \chi_j^{13}. \quad (3)$$

where  $\chi_i = e_1\alpha^i, \chi_j = e_2\alpha^j$ .

- ▶ The indexes  $i$  and  $j$  are not always distinct. Note that even if  $i = j$ ,  $e_1$  and  $e_2$  are not necessarily the same.

## Reproducing the Error Position/Value from $\chi$

Suppose that  $\chi$  is the product of  $\alpha^i$  for  $i$  ( $0 \leq i < n$ ) and  $e \in E_3$ . Then, by taking the discrete logarithm of  $\chi$  with base  $\alpha$ , that is,  $\ell := \log_\alpha(\chi)$ ,  $i$  and  $e$  can be reproduced by

$$\left. \begin{aligned} i &\equiv \ell \pmod{n}, \\ e &\equiv \alpha^{\ell-i} \pmod{p}. \end{aligned} \right\} \quad (4)$$

## Recursive Equations on Syndromes

Up to now, we know that the syndrome values in (3) can be represented as

$$s_k = \chi_i^k + \chi_j^k \quad \text{for } k = 1, 7. \quad (5)$$

Now let us extend (5) to  $k \in \mathbb{N} \cup \{0\}$  with  $x := \chi_i \chi_j$  as follows:

$$s_k = \begin{cases} 2 & k = 0 \\ \chi_i + \chi_j & k = 1 \\ s_1 s_{k-1} - s_{k-2} x & k \geq 2. \end{cases} \quad (6)$$

Thus,  $s_k$  ( $k \geq 0$ ) can be represented as a polynomial  $f_k(x)$  of  $x$  with a given  $s_1$ . Table 1 in the next slide shows  $f_k(x)$  up to  $k = 13$ .



$k$	$s_k = f_k(x)$
0	$s_0 = 2$
1	$s_1 = s_1$
2	$s_2 = s_1^2 - 2x$
3	$s_3 = s_1^3 - 3s_1x$
4	$s_4 = s_1^4 - 4s_1^2x + 2x^2$
5	$s_5 = s_1^5 - 5s_1^3x + 5s_1x^2$
6	$s_6 = s_1^6 - 6s_1^4x + 9s_1^2x^2 - 2x^3$

$k$	$s_k = f_k(x)$
7	$s_7 = s_1^7 - 7s_1^5x + 14s_1^3x^2 - 7s_1x^3$
8	$s_8 = s_1^8 - 8s_1^6x + 20s_1^4x^2 - 16s_1^2x^3 + 2x^4$
9	$s_9 = s_1^9 - 9s_1^7x + 27s_1^5x^2 - 30s_1^3x^3 + 9s_1x^4$
10	$s_{10} = s_1^{10} - 10s_1^8x + 35s_1^6x^2 - 50s_1^4x^3 + 25s_1^2x^4 - 2x^5$
11	$s_{11} = s_1^{11} - 11s_1^9x + 44s_1^7x^2 - 77s_1^5x^3 + 55s_1^3x^4 - 11s_1x^5$
12	$s_{12} = s_1^{12} - 12s_1^{10}x + 54s_1^8x^2 - 112s_1^6x^3 + 105s_1^4x^4 - 36s_1^2x^5 + 2x^6$
13	$s_{13} = s_1^{13} - 13s_1^{11}x + 65s_1^9x^2 - 156s_1^7x^3 + 182s_1^5x^4 - 91s_1^3x^5 + 13s_1x^6$

Table 1: THE LIST OF THE SYNDROME EQUATIONS FOR  $k \leq 13$

## Building a Decoding Algorithm

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## Solving the Syndrome Equations (1/3)

From Table 1, we pick up the 7th and 13th polynomials and define

$$f(x) = s_1^{13} - s_{13} - 13s_1^{11}x + 65s_1^9x^2 - 156s_1^7x^3 + 182s_1^5x^4 - 91s_1^3x^5 + 13s_1x^6$$

$$g(x) = s_1^7 - s_7 - 7s_1^5x + 14s_1^3x^2 - 7s_1x^3.$$

Dividing  $f(x)$  by  $g(x)$  gives the quotient polynomial  $Q_1(x)$  and the residue polynomial  $r_1(x)$  as follows:

$$f(x) = Q_1(x)g(x) + r_1(x)$$

$$r_1(x) = -\frac{1}{49s_1}(A_0 + A_1x + A_2x^2)$$

where

$$\left. \begin{aligned} A_0 &= 29s_1^{14} - 65s_1^7s_7 + 49s_1s_{13} - 13s_7^2 \\ A_1 &= -182s_1^5(s_1^7 - s_7) \\ A_2 &= 273s_1^3(s_1^7 - s_7). \end{aligned} \right\} \quad (7)$$

## Solving the Syndrome Equations (2/3)

Next, divide  $g(x)$  by  $r_1(x)$ . Then we have  $g(x) = Q(x)r_1(x) + r_2(x)$ .

Here, (Case 1) if  $r_2(x) = 0$ , then  $r_1(x)$  must have a double root  $x \equiv s_1^2/3 \pmod{q}$ . □

(Case 2) Otherwise,  $r_2(x)$  can be written as follows:

$$r_2(x) = C(B_0 - B_1x)$$

where  $C \in F_q$  and

$$\left. \begin{aligned} B_0 &= s_1^{16} + 26s_1^9s_7 - 196s_1^3s_{13} + 169s_1^2s_7^2 \\ B_1 &= 4s_1^{14} + 104s_1^7s_7 - 147s_1s_{13} + 39s_7^2 \end{aligned} \right\} \quad (8)$$

Hence, we obtain  $x = \frac{B_0}{B_1}$ . □

In the above argument, note that  $r_2(x) = 0 \Leftrightarrow A_1^2 - 4A_0A_2 \equiv 0 \pmod{q}$ .

## Solving the Syndrome Equations (3/3)

Using  $x$  obtained in (Case 1) or (Case 2) with  $s_1$ , compute the two roots  $\xi_1$  and  $\xi_2$  in the following equation:

$$Z^2 - s_1 Z + x = (Z - \xi_1)(Z - \xi_2) \quad (9)$$

Then compute two pairs  $(i_1, e_1)$  and  $(i_2, e_2)$  of (4) for  $\xi_1$  and  $\xi_2$ , respectively.

## Classifying N-N Errors by Syndrome Values

- If  $s_1 = 0$ , then  $s_7 = s_{13} = 0$  as well.
- For  $s_1 \neq 0$ ,  
 $s_1^7 \equiv s_7 \pmod{q}$  iff a single N-N error occurs.  
Hence, we can correct this error by applying Eq. (4) with  $\chi = s_1$ .

# A Decoding Algorithm

**Input:** received word  $\mathbf{r} = (r_1 \ r_2 \ \dots \ r_n) \in F_q^n$ .

**Output:** error word  $\mathbf{e} = (e_1 \ e_2 \ \dots \ e_n) \in F_q^n$  or no error indicator 's'.

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- 1) comp.  $(s_1 \ s_7 \ s_{13}) = \mathbf{r}H_3^T$
- 2) If  $s_1 = 0$ : return 's'. # for no errors
- 3) If  $s_7 \equiv s_1^7 \pmod{q}$ : # for a single error
- 4) calc.  $(i, \mathbf{e})$  of Eq. (4) with  $\chi = s_1$ .
- 5) return  $\mathbf{e}$  with  $e_j = \mathbf{e}$  and  $e_j = 0 \ (j \neq i)$ .
- 6) else:
- 7) compute  $A_0, A_1, A_2$  in Eq. (7).
- 8) if  $A_1^2 - 4A_0A_2 \equiv 0 \pmod{q}$ :
- 9)  $x = s_1^2/3$
- 10) else:
- 11) calc.  $B_0$  and  $B_1$  of Eq. (8)
- 12)  $x = B_0/B_1$
- 13) compute  $\xi_1$  and  $\xi_2$  of Eq. (9) for  $x$ .
- 14) calc.  $(i_1, \mathbf{e}_1), (i_2, \mathbf{e}_2)$  of Eq. (4) for  $\xi_1, \xi_2$ , resp.
- 15) return  $\mathbf{e}$  with  $e_{i_1} = \mathbf{e}_1, e_{i_2} = \mathbf{e}_2$  and  $e_k = 0 \ (k \neq i_1, i_2)$

**Note:** at the line 15) if  $i = i_1 = i_2$ , then  $e_i \equiv \mathbf{e}_1 + \mathbf{e}_2 \pmod{q}$

# Examples of the Decoding Processes



## Conclusion and Future Works

- In this talk, we presented an approach how to generalize the concept of the Lee metric from one-dimensional to two-dimensional, square and hexagonal lattice.
- Along the line suggested by Huber's and Nishimura & Hiramatsu 's works, we proved that a linear code with  $H_3$  as its parity check matrix corrects every errors of Lee weight up to two on the hexagonal constellation.
- Its proof was based on the rightness of the decoding algorithm given here. It is very simple and effective.
- In case of  $d = 1, 2$ , such algorithms similar to the case of  $d = 3$  can be easily obtained.
- One of the most important open problems is how to construct more than 2 error correcting codes on two dimensional or multi-dimensional lattice.

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# Thank you!

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