

カオスと情報 -IoTからIoBへ-

IEICE 第8回 Net Science研究会@関西学院大学梅田キャンパス

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*カオスは計算できるのか？

*カオスで計算できるのか？

本研究の動機

- * **カオスと情報、常に関係ある。**

傍証. ●R. Shaw's Information Flow (1980),

●Ruelle's 不等式 ($\lambda \geq h_{KS}$), Pesin's 等式 ($\lambda = h_{KS}$)

カオスと情報, cf. 式部マップ(「カオスとその周辺」研究会)

cf. 「複雑系研究会」と「NetScience研究会」

- * **脳の中のカオスの役割**

—CDMA型脳Project(1997@理研)—

→ Outputs: 可解カオス, カオスモンテカルロ(カオス揺らぎの一般(スペクトル)理論)

- * **カオスを信号として用いるカオス通信**

—脳型CDMA通信Project(1998@CRL)—

実環境での通信の実験から逆に使える通信用カオス符号を学ぶ (1998-2012)

- * IoT(Internet of Things)には, Thingsからの情報を伝える通信方法のアイデアが欠落している。
(2012-現在@KU)

- * **IoB(Internet of Brains): 究極の脳内カオスコードのカオス通信コンセプト**
(2014-現在実験・解析中@KU)

The most important moment for communication and original motivation of my research through 1998-2014 (a little bit sharpen before 1998)

- * A connection establishment instant such as **key agreement, code acquisition, synchronization of frequency,e.t.c. is vitally important.**
- * Is chaos and complexity effective for such a practical communication/computation purpose?
- * Investigate Brain function issue such as the binding problem through practical CDMA(code division multiple access)/OFDM(orthogonal frequency division multiplexing) and **their modified modulation scheme with “chaos code”** (my original motivation since 1997).

最近の研究(with 大久保(D1)): Generalized Boole Transformation

$$X_{n+1} = \alpha X_n - \frac{\beta}{X_n}, \quad X \in \mathbb{R}, \quad 0 < \alpha < 1, \quad 0 < \beta$$

Invariant Measure of the generalized Boole Transformations

$$d\mu(x) = \frac{\sqrt{\beta(1-\alpha)}}{x^2(1-\alpha) + \beta} dx$$

Lyapunov Exponent

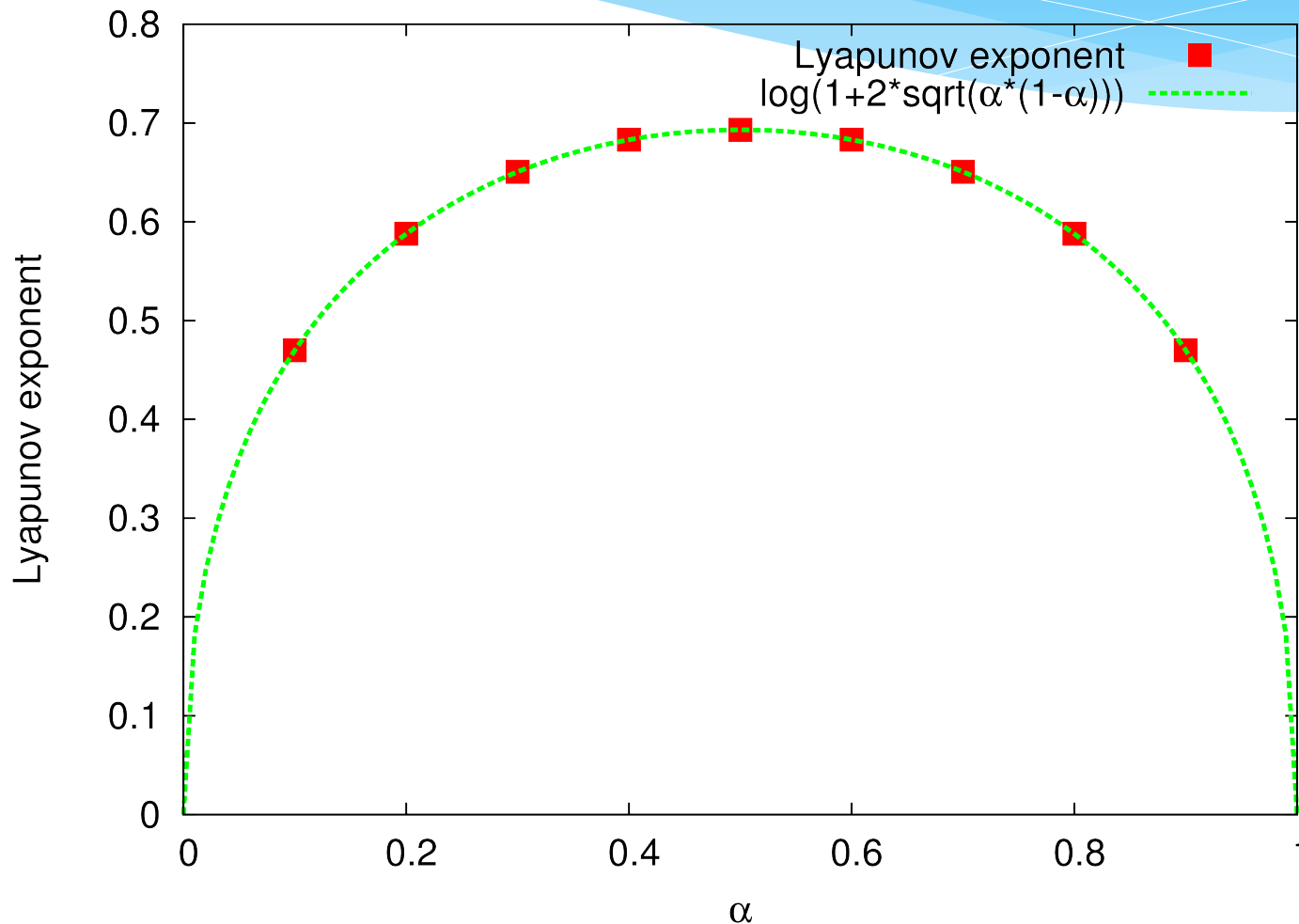
Analytically Obtained Recently (2014)!

(I proposed, Mr. Okubo proved.)

$$\lambda(\alpha) = \log(1 + 2\sqrt{\alpha(1 - \alpha)})$$

更に、ルベーグ測度に絶対連続なエルゴード的不変測度を持つ系に対する Pesinの等式により、コルモゴロフ＝シナイエントロピー＝ $\lambda(\alpha)$

Lyapunov Exponent (Simulations and Analytical Formula, K. Okubo) in 2014



Maximum of Lyapunov Exponent

- * λ attained a maximum value at $\alpha=1/2$.
 $\lambda(\alpha)=\text{Log } 2$ where $|d\lambda/d\alpha| = 0$.
- * The system with the maximum Lyapunov exponent is nothing but the solvable chaos whose map is defined by duplication formula of cotangent function given by [1]

$$Y=1/2(x-1/x)$$

[1] KU, “Superposition of chaotic processes with Levy’s stable law”, Physical Review E, vol. 58(1998).

Variational Principle for Dynamical Systems F

- * This suggests a **variational principle** for Lyapunov exponent $\lambda[F]$ with respect to a parameter of dynamical system F .
- * Relation with thermodynamic formalism for physical measure of dynamical system developed by D. Ruelle.

Infinite Response of Parameter Dependence of Lyapunov Exponent.

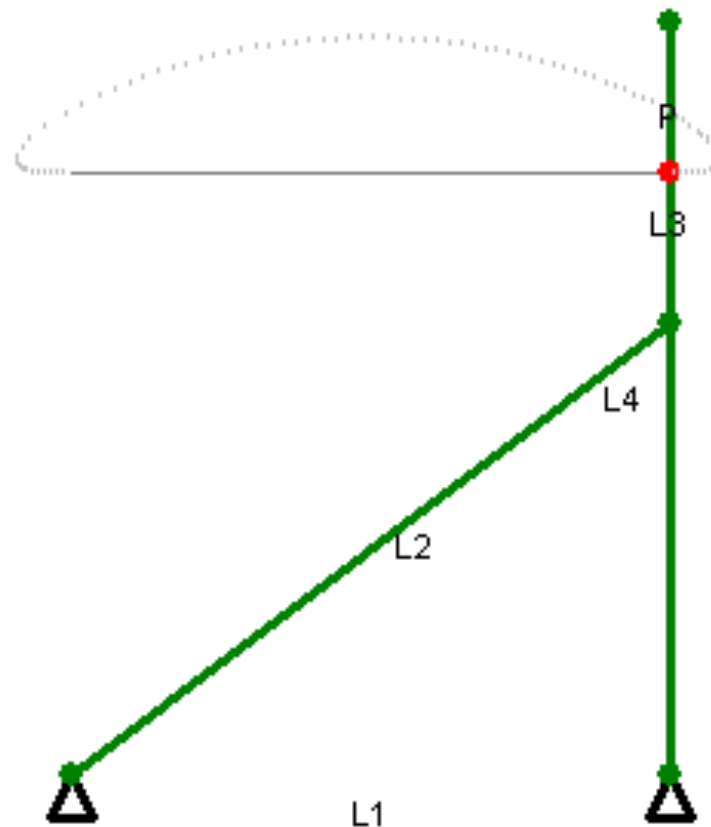
- * $|D\lambda/d\alpha|_{\alpha=1, \text{ or } 0} = \infty$ at the onset of chaos ($\lambda=0$)
- * **Extremely difficult** to compute Lyapunov exponent near the case of $\alpha \approx 1$, original Boole transformation
$$Y = X - 1/X.$$
- * This seems to be a typical case of complexity in a simple map.

By a transformation: $\cotan \theta \rightarrow \cos \theta$,

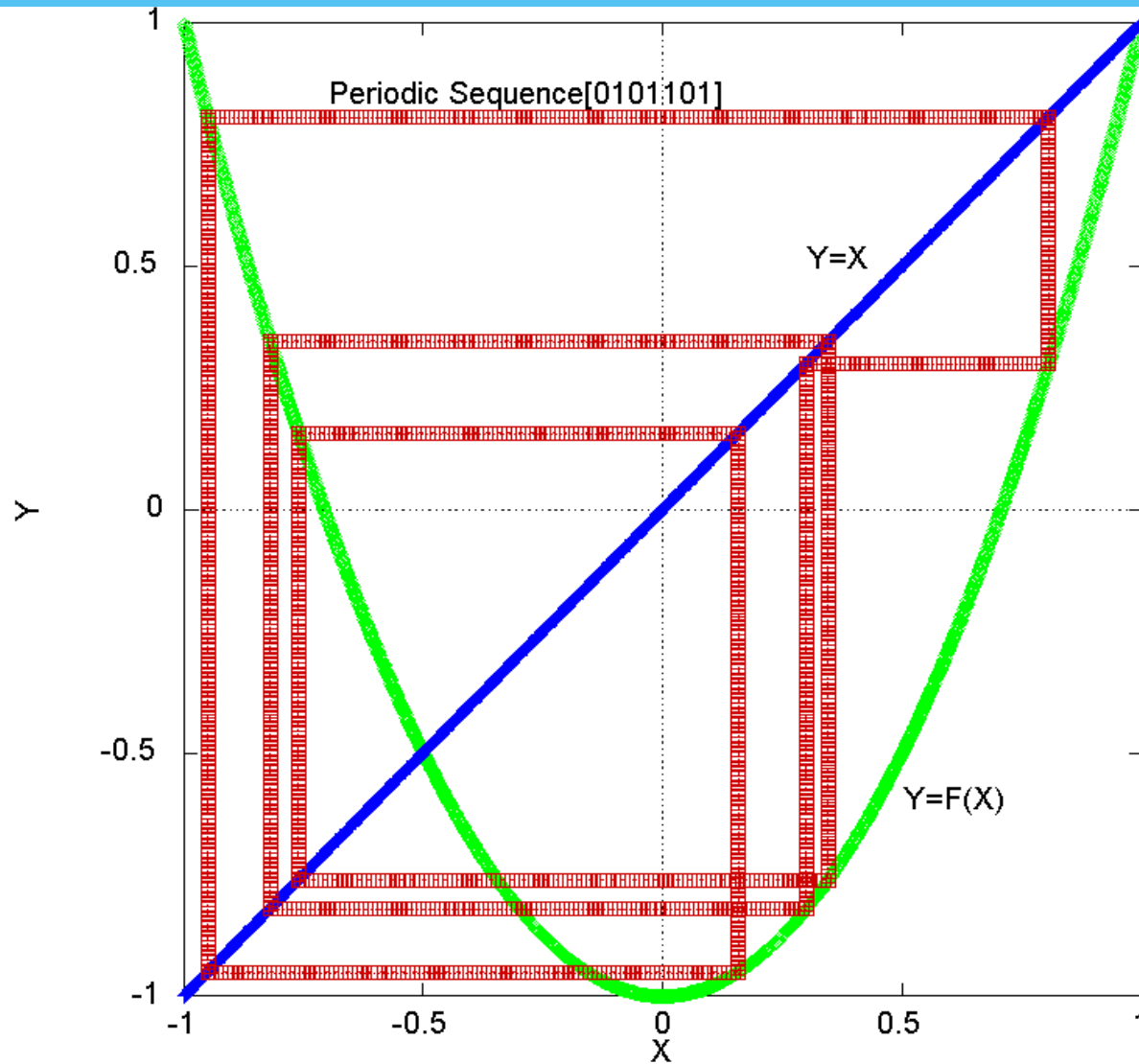
- * We can get a second-order Chebyshev polynomial as

$$Y = 2X^2 - 1.$$

Research on Chebyshev Links (for more than 30 years in 19th century) that produce energy from entropy (randomness) → Chebyshev Polynomials

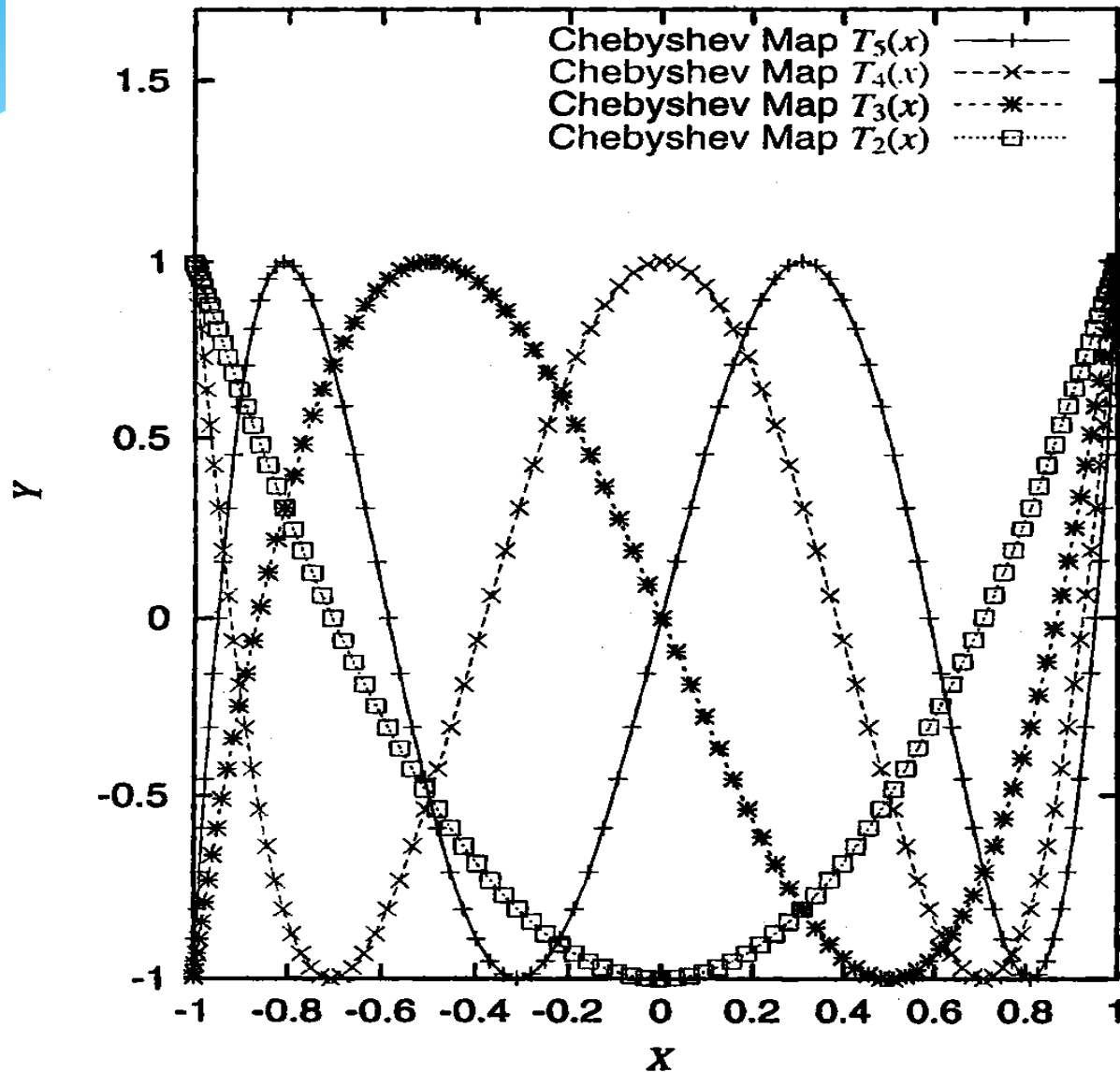


Simple Chaos Code (Chebyshev Polynomial)
represented by $Y=2X^2-1$ as $X=\cos(a) \rightarrow Y=\cos(2a)$.
From, K. Umeno and K-I. Kitayama, *Electronics Letters* (1999)



Chebyshev Maps as Generator F.

Chebyshev Maps



Addition Formula:

$$T(a, \cos \theta) = \cos(a \theta)$$

$$T(0, x) = 1$$

$$T(1, x) = x$$

$$T(2, x) = 2x^2 - 1$$

$$T(3, x) = 4x^3 - 3x$$

Mixing Property:

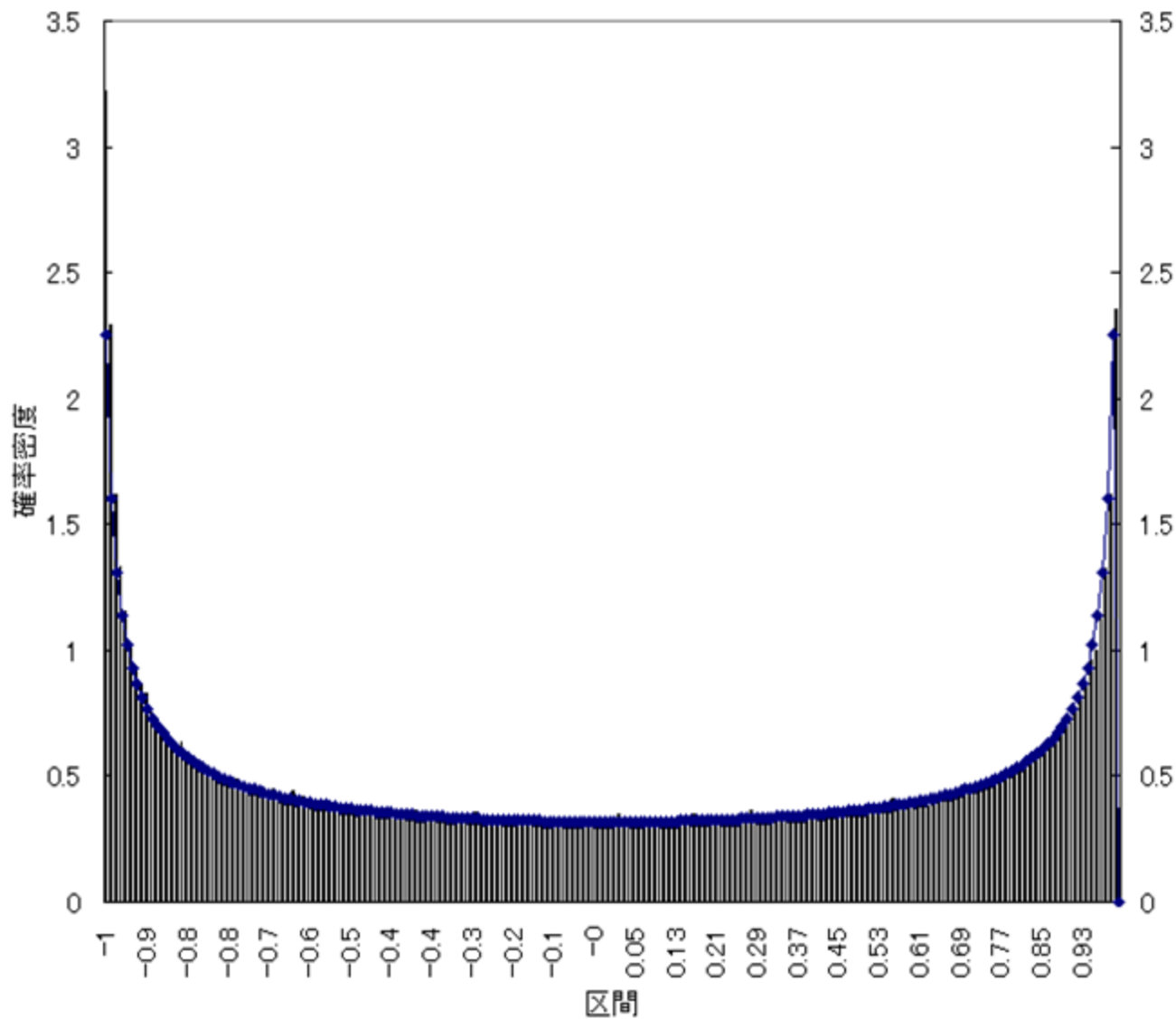
$$x_{n+1} = T(x_n)$$

$$\langle A(x_0), B(x_n) \rangle \rightarrow \langle A \rangle \langle B \rangle$$

for $n \rightarrow \infty$.

Mixing \rightarrow Ergodicity

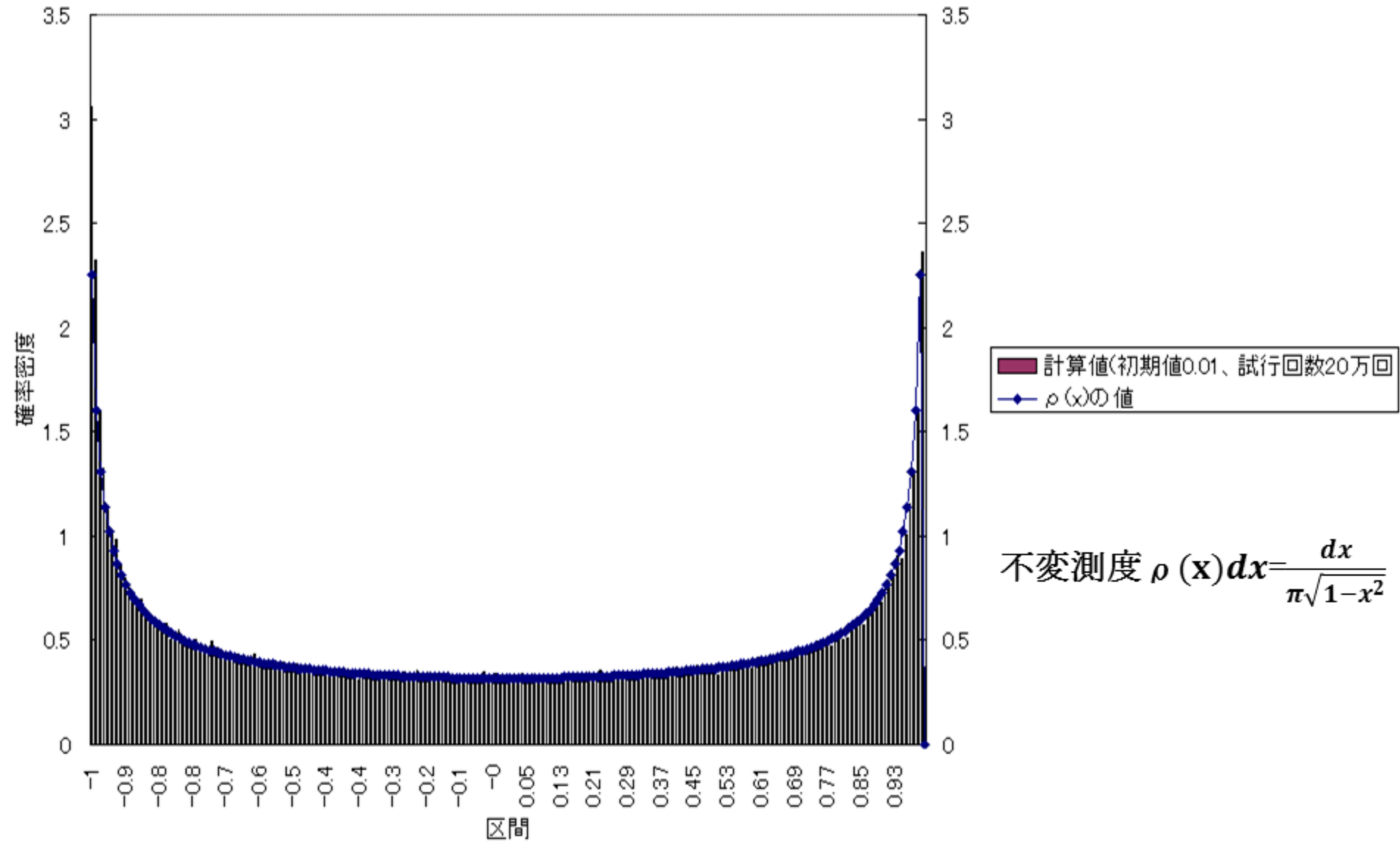
チェビシェフ多項式(2次)



■ 計算値(初期値0.01、試行回数20万回)
 ◆ $\rho(x)$ の値

$$\text{不変測度 } \rho(x)dx = \frac{dx}{\pi\sqrt{1-x^2}}$$

チェビシェフ多項式(3次)の確率密度



Examples of Exactly Solvable Chaos

(1) 1947-S. Ulam and J.von Neumann, Bull.Am.Math.Soc.USA Vol.53 $Y=4X(1-X)$ --- Logistic Duplication of $\sin^2(a)$.

$$X = \sin^2 a, Y = \sin^2 2a, \rightarrow Y = 4 \sin^2 a \cos^2 a = 4X(1 - X),$$

(2) 1964- Adler and Rivlin, Proc. Am. Math. Soc. vol. 15
Chebyshev polynomials $Y=T_m(X)$ Multiplication of $\cos(a)$

(3) 1985 Katsura and Fukuda, Physica A Duplication formula of Jacobian elliptic function (no expression of $\rho(x)$)

(4) 1997 –Umeno Phys. Rev. E vol. 55 Addition theorems of elliptic functions and a relation between $\rho(x)$ and its elliptic integrals

(5) 1998 –Umeno Phys. Rev. E vol. 58 Multiplication of $\tan^{-\alpha}$ generating general Levy's stable laws $\rho(x)$ including the Cauchy distribution

(6) 2005 Grammaticos, Ramani and Viallet, Physics Letters A Reversible maps generalization of (4) (no expression of $\rho(x)$)

(7) 2008 Kajiwara, Ultradiscretization of (4) (no expression of $\rho(x)$)

Generalized Formula for $F_3(x)$ with complex $l, m = \bar{l}$

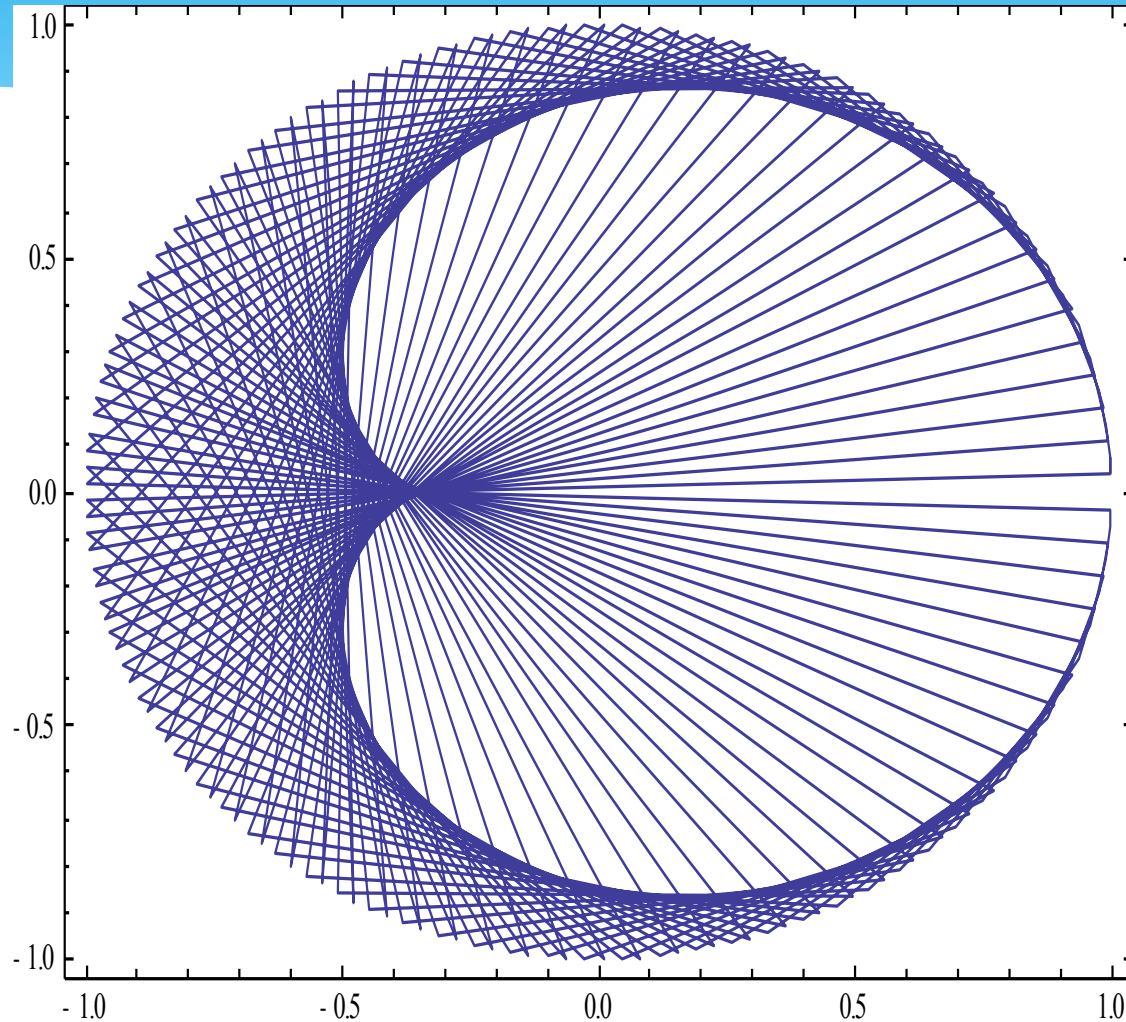
$$\begin{aligned}
 & - (x (-3 + 4x + 8rx \cos[a] - 12rx^2 \cos[a] - 6r^2x^2 \cos[a]^2 + 12r^2x^3 \cos[a]^2 - 4r^3x^4 \cos[a]^3 + \\
 & \quad r^4x^4 \cos[a]^4 - 6r^2x^2 \sin[a]^2 + 12r^2x^3 \sin[a]^2 - 4r^2x^4 \sin[a]^2 - \\
 & \quad 4r^3x^4 \cos[a] \sin[a]^2 + 2r^4x^4 \cos[a]^2 \sin[a]^2 + r^4x^4 \sin[a]^4)^2) / \\
 & (-1 + 24rx^2 \cos[a] - 16rx^3 \cos[a] + 12r^2x^2 \cos[a]^2 - 136r^2x^3 \cos[a]^2 + \\
 & \quad 96r^2x^4 \cos[a]^2 - 16r^3x^3 \cos[a]^3 + 312r^3x^4 \cos[a]^3 - 240r^3x^5 \cos[a]^3 - \\
 & \quad 30r^4x^4 \cos[a]^4 - 360r^4x^5 \cos[a]^4 + 320r^4x^6 \cos[a]^4 + 96r^5x^5 \cos[a]^5 + \\
 & \quad 200r^5x^6 \cos[a]^5 - 240r^5x^7 \cos[a]^5 - 100r^6x^6 \cos[a]^6 - 24r^6x^7 \cos[a]^6 + \\
 & \quad 96r^6x^8 \cos[a]^6 + 48r^7x^7 \cos[a]^7 - 24r^7x^8 \cos[a]^7 - 16r^7x^9 \cos[a]^7 - 9r^8x^8 \cos[a]^8 + \\
 & \quad 8r^8x^9 \cos[a]^8 + 12r^2x^2 \sin[a]^2 - 104r^2x^3 \sin[a]^2 + 216r^2x^4 \sin[a]^2 - \\
 & \quad 192r^2x^5 \sin[a]^2 + 64r^2x^6 \sin[a]^2 - 16r^3x^3 \cos[a] \sin[a]^2 + 312r^3x^4 \cos[a] \sin[a]^2 - \\
 & \quad 624r^3x^5 \cos[a] \sin[a]^2 + 544r^3x^6 \cos[a] \sin[a]^2 - 192r^3x^7 \cos[a] \sin[a]^2 - \\
 & \quad 60r^4x^4 \cos[a]^2 \sin[a]^2 - 336r^4x^5 \cos[a]^2 \sin[a]^2 + 624r^4x^6 \cos[a]^2 \sin[a]^2 - \\
 & \quad 480r^4x^7 \cos[a]^2 \sin[a]^2 + 192r^4x^8 \cos[a]^2 \sin[a]^2 + 192r^5x^5 \cos[a]^3 \sin[a]^2 + \\
 & \quad 144r^5x^6 \cos[a]^3 \sin[a]^2 - 288r^5x^7 \cos[a]^3 \sin[a]^2 + 96r^5x^8 \cos[a]^3 \sin[a]^2 - \\
 & \quad 64r^5x^9 \cos[a]^3 \sin[a]^2 - 236r^6x^6 \cos[a]^4 \sin[a]^2 + 24r^6x^7 \cos[a]^4 \sin[a]^2 + \\
 & \quad 120r^6x^8 \cos[a]^4 \sin[a]^2 + 32r^6x^9 \cos[a]^4 \sin[a]^2 + 144r^7x^7 \cos[a]^5 \sin[a]^2 - \\
 & \quad 72r^7x^8 \cos[a]^5 \sin[a]^2 - 48r^7x^9 \cos[a]^5 \sin[a]^2 - 36r^8x^8 \cos[a]^6 \sin[a]^2 + \\
 & \quad 32r^8x^9 \cos[a]^6 \sin[a]^2 - 30r^4x^4 \sin[a]^4 + 24r^4x^5 \sin[a]^4 + 48r^4x^6 \sin[a]^4 - \\
 & \quad 96r^4x^7 \sin[a]^4 + 48r^4x^8 \sin[a]^4 + 96r^5x^5 \cos[a] \sin[a]^4 - 56r^5x^6 \cos[a] \sin[a]^4 - \\
 & \quad 48r^5x^7 \cos[a] \sin[a]^4 + 96r^5x^8 \cos[a] \sin[a]^4 - 64r^5x^9 \cos[a] \sin[a]^4 - \\
 & \quad 172r^6x^6 \cos[a]^2 \sin[a]^4 + 120r^6x^7 \cos[a]^2 \sin[a]^4 - 48r^6x^8 \cos[a]^2 \sin[a]^4 + \\
 & \quad 64r^6x^9 \cos[a]^2 \sin[a]^4 + 144r^7x^7 \cos[a]^3 \sin[a]^4 - 72r^7x^8 \cos[a]^3 \sin[a]^4 - \\
 & \quad 48r^7x^9 \cos[a]^3 \sin[a]^4 - 54r^8x^8 \cos[a]^4 \sin[a]^4 + 48r^8x^9 \cos[a]^4 \sin[a]^4 - \\
 & \quad 36r^6x^6 \sin[a]^6 + 72r^6x^7 \sin[a]^6 - 72r^6x^8 \sin[a]^6 + 32r^6x^9 \sin[a]^6 + \\
 & \quad 48r^7x^7 \cos[a] \sin[a]^6 - 24r^7x^8 \cos[a] \sin[a]^6 - 16r^7x^9 \cos[a] \sin[a]^6 - \\
 & \quad 36r^8x^8 \cos[a]^2 \sin[a]^6 + 32r^8x^9 \cos[a]^2 \sin[a]^6 - 9r^8x^8 \sin[a]^8 + 8r^8x^9 \sin[a]^8)
 \end{aligned}$$

Real shape of chaotic maps (recent ones)

The first communication experiment with Chebyshev maps in 2004 was **unsuccessful**.

- * Was not successful.
- * But after adding the constant power preservation law condition with 2D chaotic codes, we can finally obtain communication link with much better quality (this research is under for 5G with chaos.)

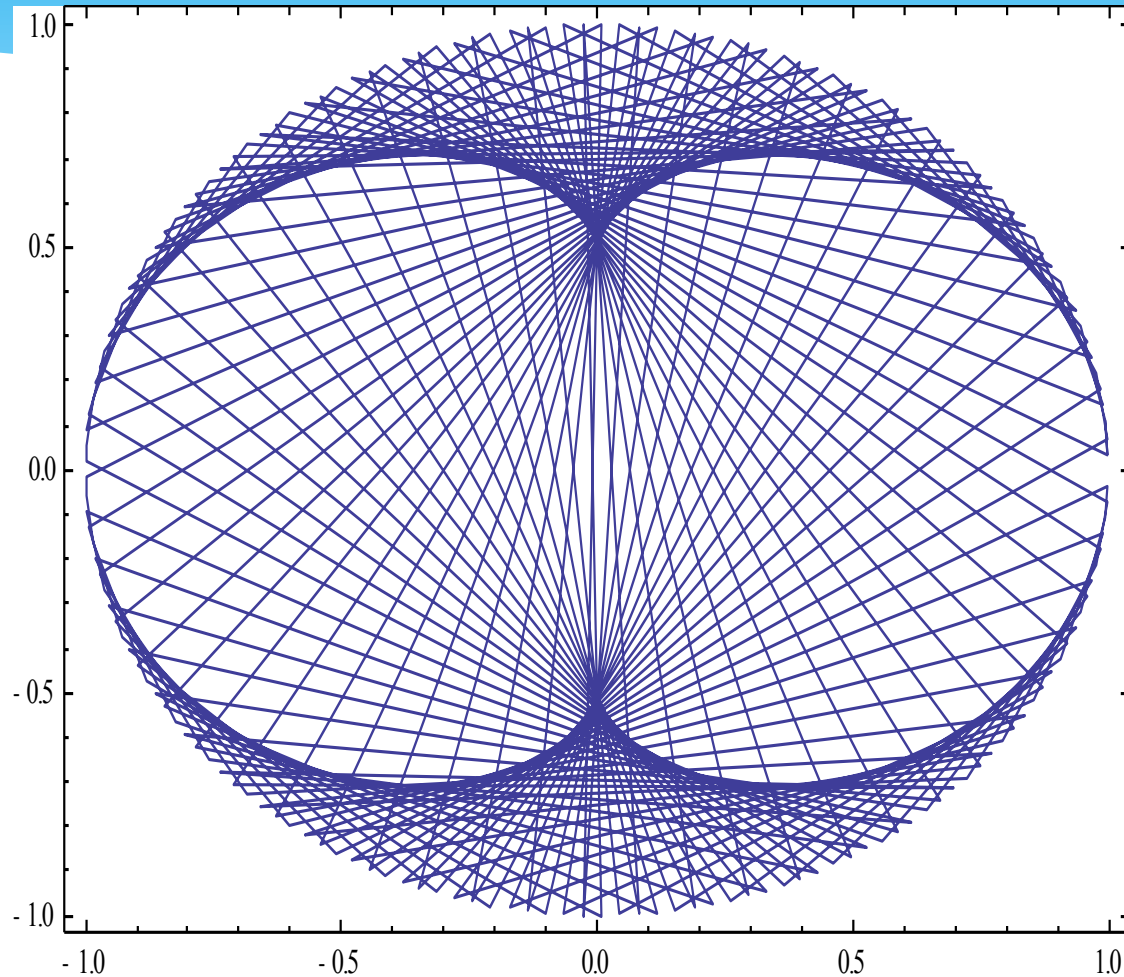
(Chaos Codes with Constant Power, KUo8)



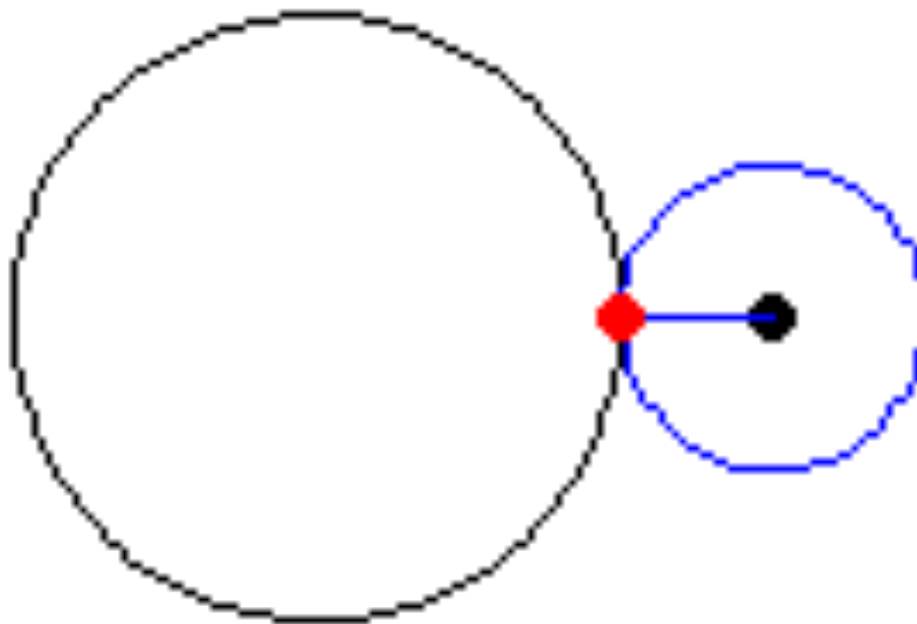
p (Prime Number) = 173, q (Primitive root) = 2

Another Chaos Code Pattern:

Nephroid (KU08)



$p(\text{素数})=173, q(\text{原始根})=3$



RF Experiments

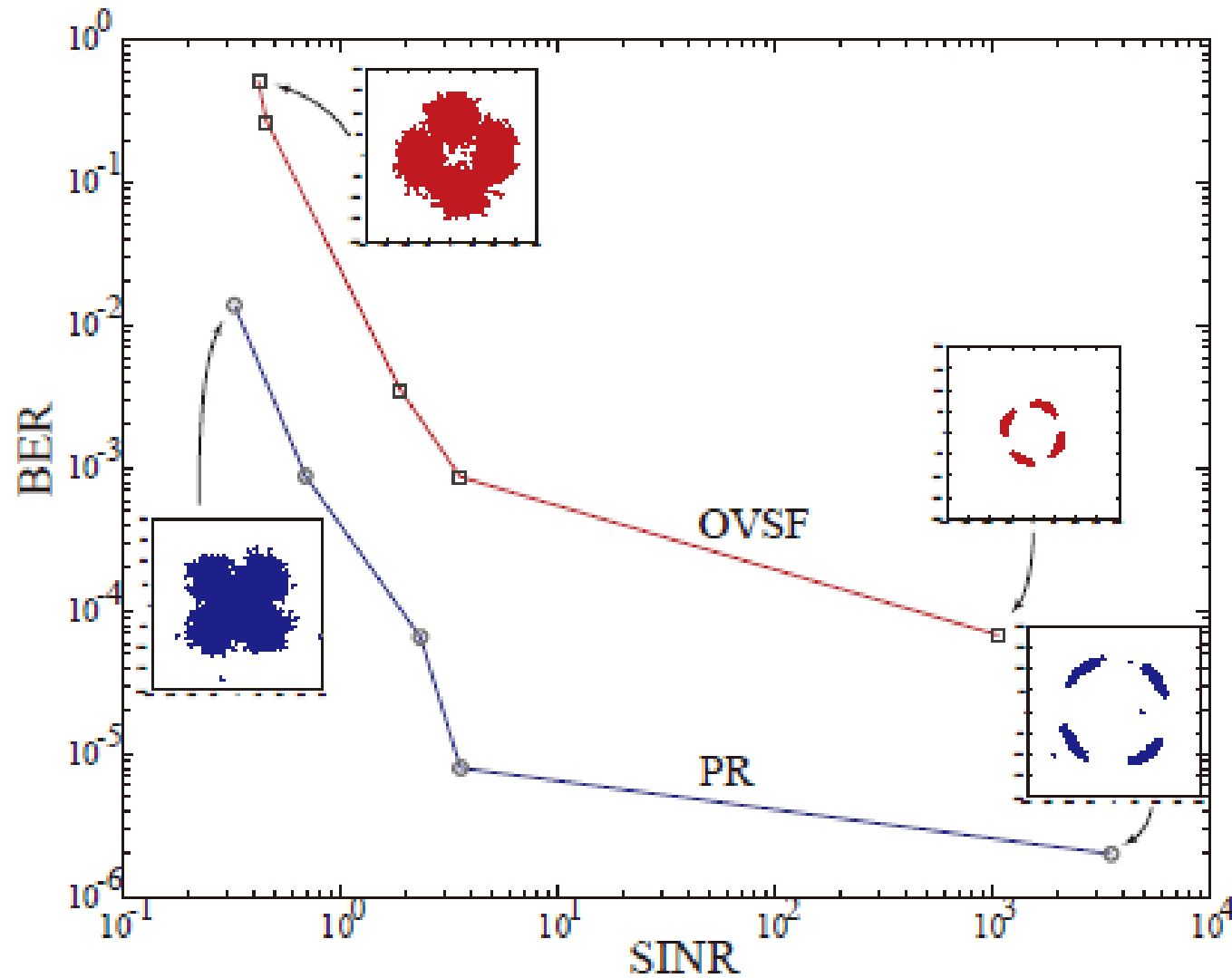
(2nd G Chaos-CDMA with Primitive Root codes)



Experimental Results: Chaos code is

10 times better

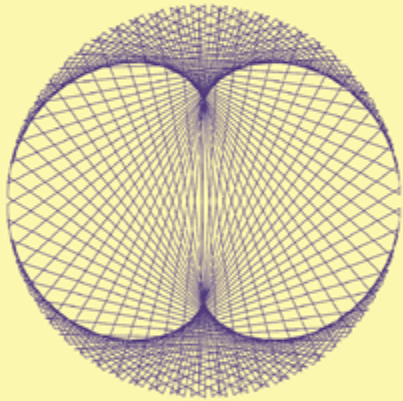
than the conventional orthogonal codes.



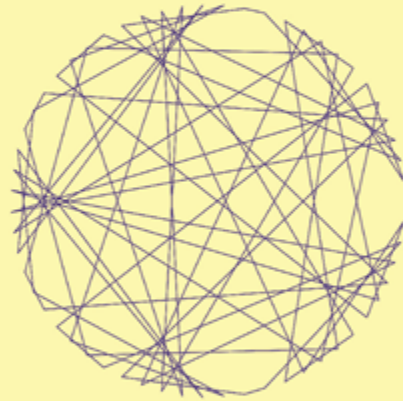
Chaos Approach to IoT

See ITU News (2013) 12.

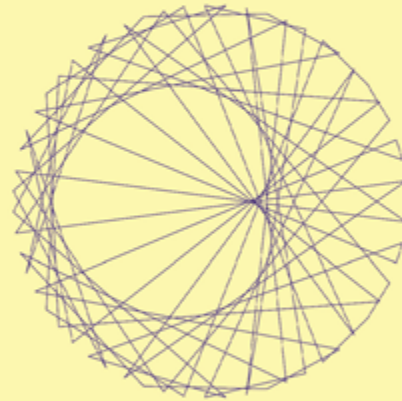
Key: Chaos codes can be **an infinite number** of base (orthogonal) signals for spectrum sharing



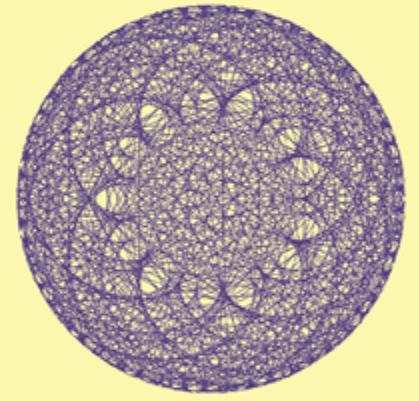
$P=173, q=3$



$P=59, q=11$



$P=59, q=32$



$P=563, q=54$

P is a prime number and q is its associated primitive root number. (There are $\varphi(P-1)$ primitive roots for each prime P .)

Optimal Strategy for Communications

- * Minimize Interference Noise with respect to modulation scheme under the condition such that modulation power must be constant.

Monte Carlo Computation

- * Monte Carlo Approach (**Randomized** Algorithm) for Multi-dimensional Integration by Ulam-Metropolis (1949)

$$\text{Var}(\text{error})=O(1/N) \quad \text{Central Limit Theorem}$$

(which is independent on r (r times differentiability) and d (dimensionality))

- * Bakhvalov Approach with effective use of “**smoothness**” r of integrand functions (1959)

$$\text{Var}(\text{error})=O(1/N^{(1+2r/d)})$$

- * KU's **Chaotic** Monte Carlo computation Algorithm
(invented in 1996, published in 2000)

Superefficiency (firstly found on Oct. 7, 1998, reporting in my paper (KU, 2000))

$$\text{Var}(\text{error})=O(1/N^2)$$

(which is also independent on r and d)

- **Ex.** For LDS(Low Discrepancy Sequence) cases,

$$\text{Var}(\text{error})=O((\log N)^{2d}/N)$$

Principle of Monte Carlo Computation and **Chaotic** Monte Carlo Computation

Birkhoff Ergodic Theorem (1931)

$$1/N \lim \sum_{i=0, \dots, N-1} B(X_i) = \int_{\Omega} B(x) \rho(x) dx = \langle B \rangle,$$

where $\rho(x)dx$ is an ergodic invariant measure of a given **chaotic** map such as $X_{i+1} = F(X_i)$.

For any integrand $A(x)$ whose $A/\rho \in L_2(\Omega, \rho)$, we can compute the integral

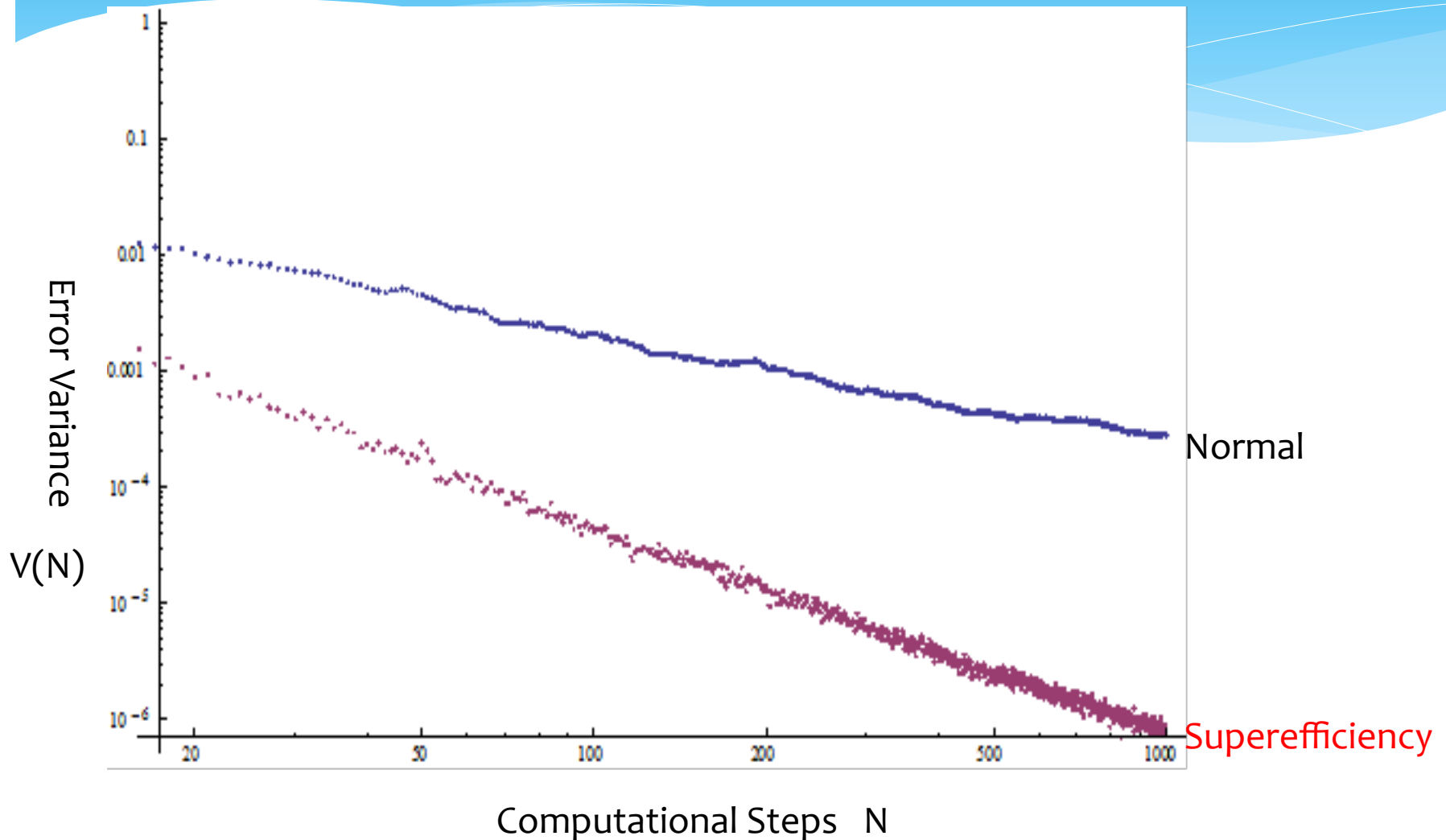
$$\int_{\Omega} A(x) dx$$

by computing the time average (Monte Carlo Algorithm) :

$$1/N \sum_{i=0, \dots, N-1} B(X_i), \text{ where } B(x) = A(x)/\rho(x).$$

Superefficient Chaotic Monte Carlo Computation (Random Number \rightarrow Chaos)

(What we find in 1998 is that temporally chaotic correlation is important for MC)
(First Observation on 1998.10.7) (Published in ν , KU, JJAP in 2000)



Monte Carlo Computation

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$$\text{Var}(\text{error})=O((\log N)^{2d}/N)$$

What happened in Superefficiency ?

The common problem (to compute an integral):

- * Integrand function: $A[x] = \frac{e^{-\frac{x^2}{2}}}{\sqrt{2\pi}}$
- * Integral to be obtained $\rightarrow \int_{-1}^1 A[x] dx = \text{Erf}[\frac{1}{\sqrt{2}}] = 0.682689\dots$
- * $x_{i+1} = T_2(x_i) = 2x_i^2 - 1$ (Chaotic Iteration)
- * $\rho[x] = \frac{1}{\pi\sqrt{1-x^2}}$ (Ergodic Invariant Measure
- * $\rho(x)dx$ -which is absolutely continuous with respect to the Lebesgue measure dx -)
- * $\int_{-1}^1 A[x] dx = \int_{-1}^1 \frac{B[x]}{\pi\sqrt{1-x^2}} dx \approx 1/N \sum_{i=1, \dots, N} B[x_i]$ (Algorithm 1)
- * $\int_{-1}^1 A[x] dx = \int_{-1}^1 \frac{B^*[x]}{\pi\sqrt{1-x^2}} dx \approx 1/N \sum_{i=1, \dots, N} B^*[x_i]$ (Algorithm 2)

Simple Numerical Experiments: (Chaos: $X_{n+1} = 2X_n^2 - 1 = F(X_n)$)

* Integrand function

$B(x) = \dots \rightarrow$ Normal

$B_9(x) = B(x) + \Delta B(x) =$

$B(x) + 0.6064342796820703x$

$+ 0.03352566482912008(-3x + 4x^3)$

$+ 0.011882515144670544(5x - 20x^3 + 16x^5)$

$+ 0.03352566482912008(-1 + 18x^2 - 48x^4 + 32x^6)$

$+ 0.004886099508467573(-7x + 56x^3 - 112x^5 + 64x^7)$

$+ 0.0029684685010707527(9x - 120x^3 + 432x^5 + 576x^7 + 256x^9) \rightarrow$ **Supereff**

iciency

General Formula $V(N)$ [KU,2000]

* General Formula : $V(N)=D/N+E/N^2$ for $N \rightarrow \infty$

$$D = \langle B^2 \rangle - \langle B \rangle^2 + 2 \sum_{j=1, \dots, \infty} \{ \langle B B_j \rangle - \langle B \rangle^2 \}$$

D can be regarded as a **Diffusion coefficient** of deterministic diffusion with kicked variable $B_j - \langle B \rangle$

(Discrete time Green-Kubo formula

— **Nonequilibrium • Fluctuation Dissipation Theorem (FDT)** —)

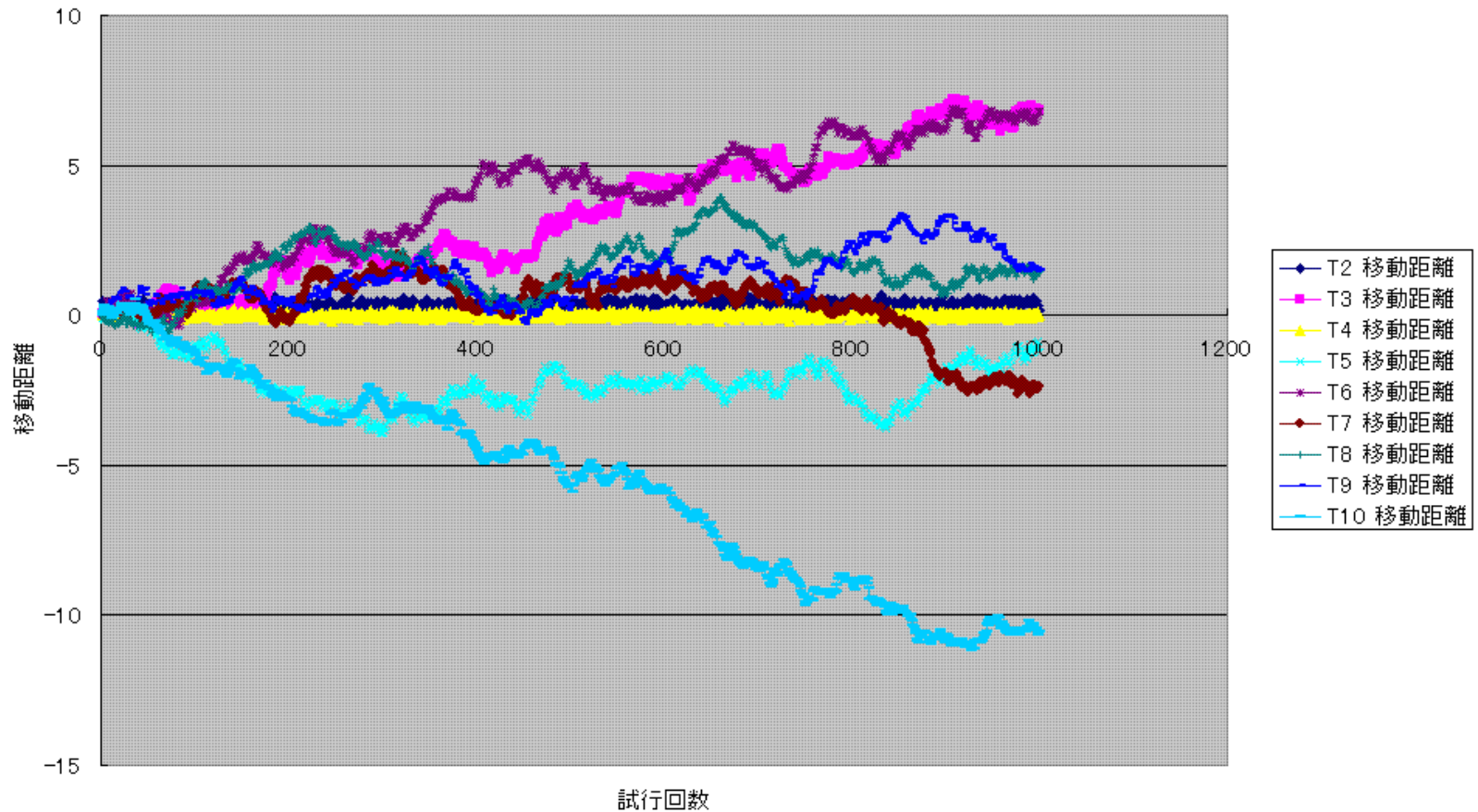
$$E = 2 \sum_{j=1, \dots, \infty} j \{ \langle B_0 B_j \rangle - \langle B \rangle^2 \}$$

(Nonlinear terms outside FDT and

$|E| < \infty$)

Deterministic Diffusion

最終的なブラウン運動 $B(x)=T4-T1$



Lebesgue Spectrum Analysis

Basis Construction

(K.Umeno, Nonlinear Analysis, 2001)

$F(x) = T_2(x) = 2x^2 - 1$ (the second order Chebyshev Polynomial)

$\Phi_{k,j}(x) = \sqrt{2} T_{k2^j}(x)$, k is the odd number.

$$\Phi_{k,j+1}(x) = \sqrt{2} T_{k2^{j+1}}(x) = \Phi_{k,j}[T_2(x)] = \Phi_{k,j}[F(x)]$$

So those satisfies the Lebesgue Spectrum condition:

$$\Phi_{k,j+1}(x) = \Phi_{k,j}[F(x)]$$

Lebesgue Spectrum Analysis (Computation of Correlation)

$$\langle B(x_n), B(x_{n+1}) \rangle = a_1 a_2 + a_2 a_3 + \dots + a_{L-1} a_L$$

$$\langle B(x_n), B(x_{n+2}) \rangle = a_1 a_3 + a_2 a_4 + \dots + a_{L-2} a_L$$

...

$$\langle B(x_n), B(x_{n+L-1}) \rangle = a_1 a_L$$

$$\langle B(x_n)^2 \rangle = \langle B^2 \rangle = a_1 a_1 + a_2 a_2 + \dots + a_L a_L = \sum_{1 \leq j \leq L} a_j^2$$

Lebesgue Spectrum Analysis (Computation of D(Diff. Coefficient))

$$\begin{aligned} D &= \langle B^2 \rangle + 2 \sum_{j=1, \dots, L-1} \langle B_0 B_j \rangle \\ &= a_1^2 + a_2^2 + \dots + a_L^2 + 2(a_1 a_2 + a_2 a_3 + \dots + a_{L-1} a_L) \\ &\quad + 2(a_1 a_3 + a_2 a_4 + \dots + a_{L-2} a_L) \\ &\quad + \dots \\ &\quad + 2 a_1 a_L \\ &= (a_1 + a_2 + \dots + a_L)^2 = \left(\sum_{1 \leq j \leq L} a_j \right)^2 \geq 0 \end{aligned}$$

Superefficiency Condition :

$$D=0 \ll = \gg a_1 + a_2 + \dots + a_L = \sum_{1 \leq j \leq L} a_j = 0$$

Lebesgue Spectrum Analysis (General Form of D(Diffusion Coefficient))

$$D(\text{General}) : D = \sum_{k \in \Lambda} \left(\sum_{j \geq 0} a_{k,j} \right)^2 \geq 0$$

$$D(k) = \left(\sum_{j \geq 0} a_{k,j} \right)^2 \dots\dots$$

So, we obtain

$$D = \sum_{k \in \Lambda} D(k) \quad \dots\dots \text{Lebesgue Spectrum Decomposition of Diffusion Constant}$$

(D=Distant with the Optimal Chaotic Algorithm)

Lebesgue Spectrum Analysis (General Superefficiency)

* We consider $\Delta B(x) \in H$. In this case, we obtain new integrand function

$$B'(x) = B(x) + \Delta B(x) \in H$$

where, $\langle \Delta B(x) \rangle = 0$. Therefore, we have

$$\langle B'(x) \rangle = \langle B(x) + \Delta B(x) \rangle = \langle B(x) \rangle$$

Computational Cost for General Superefficiency

- * Preprocessing ($\Delta B(x)$'s Evaluation) — N step

$$A_k = \sum_{j \geq 0} a_{k,j} = \sum_{j \geq 0} \langle B(x), \Phi_{k,j}(x) \rangle$$

By evaluation of A_k by normal Monte Carlo computation with $O(1/N)$ variance, we obtain that $B'(x) = B(x) + \Delta B(x)$'s diffusion coefficient D' is never zero but has an approximate estimate given by $O(1/N)$ as

$$D' = G/N \quad \text{for } N \rightarrow \infty$$

- * Postprocessing (Approximate Superefficiency computation of $B'(x)$) — N steps

$V(N) = D'/N + E'/N^2 = G/N^2 + E'/N^2 = O(1/N^2)$ at $2N$ steps
→ **Superefficiency Again!!**

Again, Variational Principle exists for an optimal strategy with chaos

- * Variance of Errors obeys the general formula $V(\delta, \Delta B) = D[\Delta B]\delta + E\delta^2$ where $\delta = 1/N$, random number has a mixing property.
- * Minimize computational diffusion coefficient $D[\Delta B]$ with respect to ΔB (additional Integrand functional) maintaining a condition such that an integral of $\Delta B = 0$.

What I saw a superefficiency in MC with chaos in 1998 is that the optimal strategy $D[\Delta B] = 0$ **really** exists.

What I conclude here is that optimal strategy $D[\Delta B] = 0$ **always** exists for **arbitrary** multidimensional integrand B .

モンテカルロ計算と Kユーザー多重通信混雑解消問題 との関係

モンテカルロ計算 v.s. Kユーザー多重通信

誤差分散
 $V(N) = O(1/N^\beta)$

干渉雑音の分散
 $I(K) = O(K^{\beta-2})$

通常(中心極限定理) $V(N) = O(1/N)$ ✓

$I(K) = O(K)$ ✓

Superefficiency $V(N) = O(1/N^2)$ ✓

$I(K) = O(1)$ (構成可能か?)

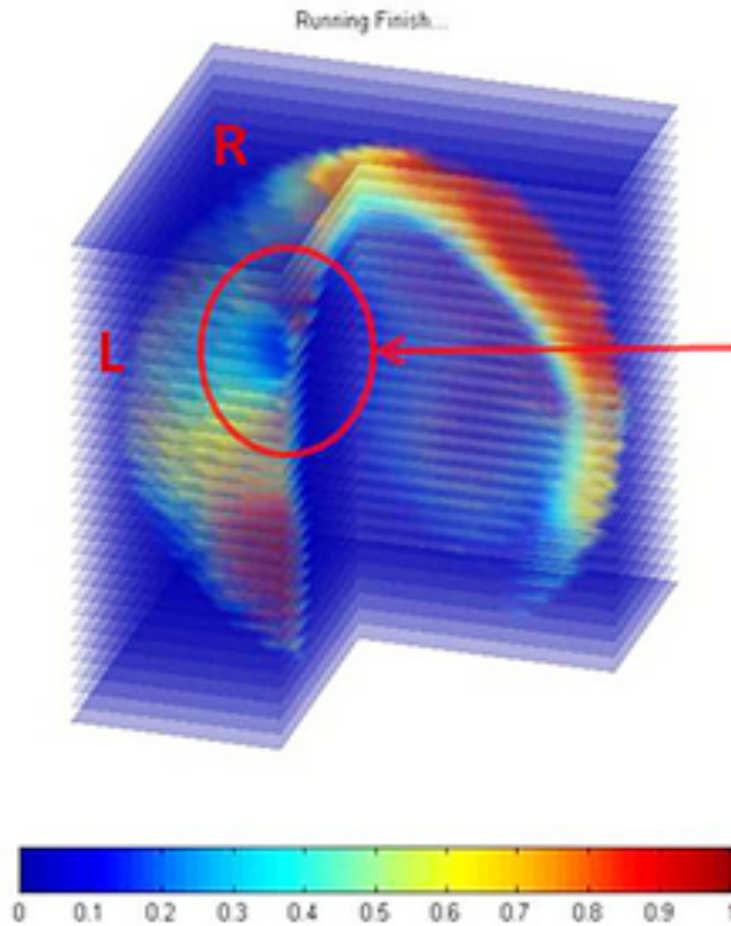
Superefficiency = ユーザー数Kが、拡散利得Nに対して $O(N^2)$ となる
符号が構成可能か?

Yes, であることを発見(最も最近の結果)

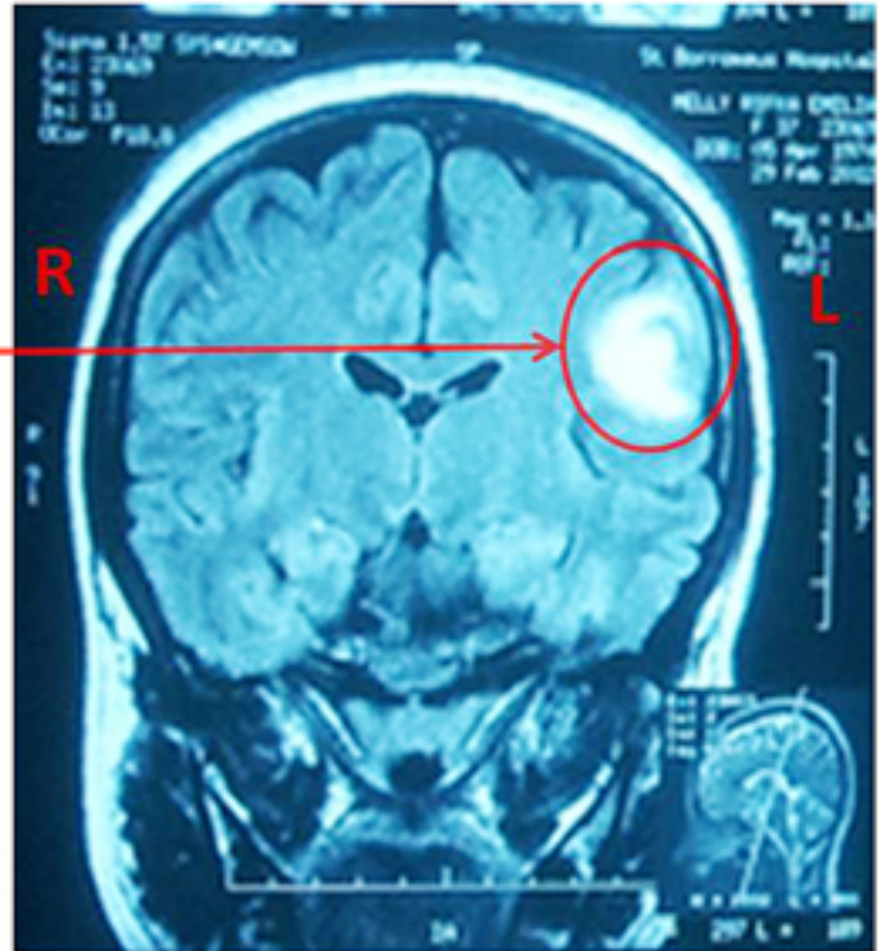
Dr. Warsito Taruno (CTECH Lab.)



Our Natural Temporal Chaos in Brain



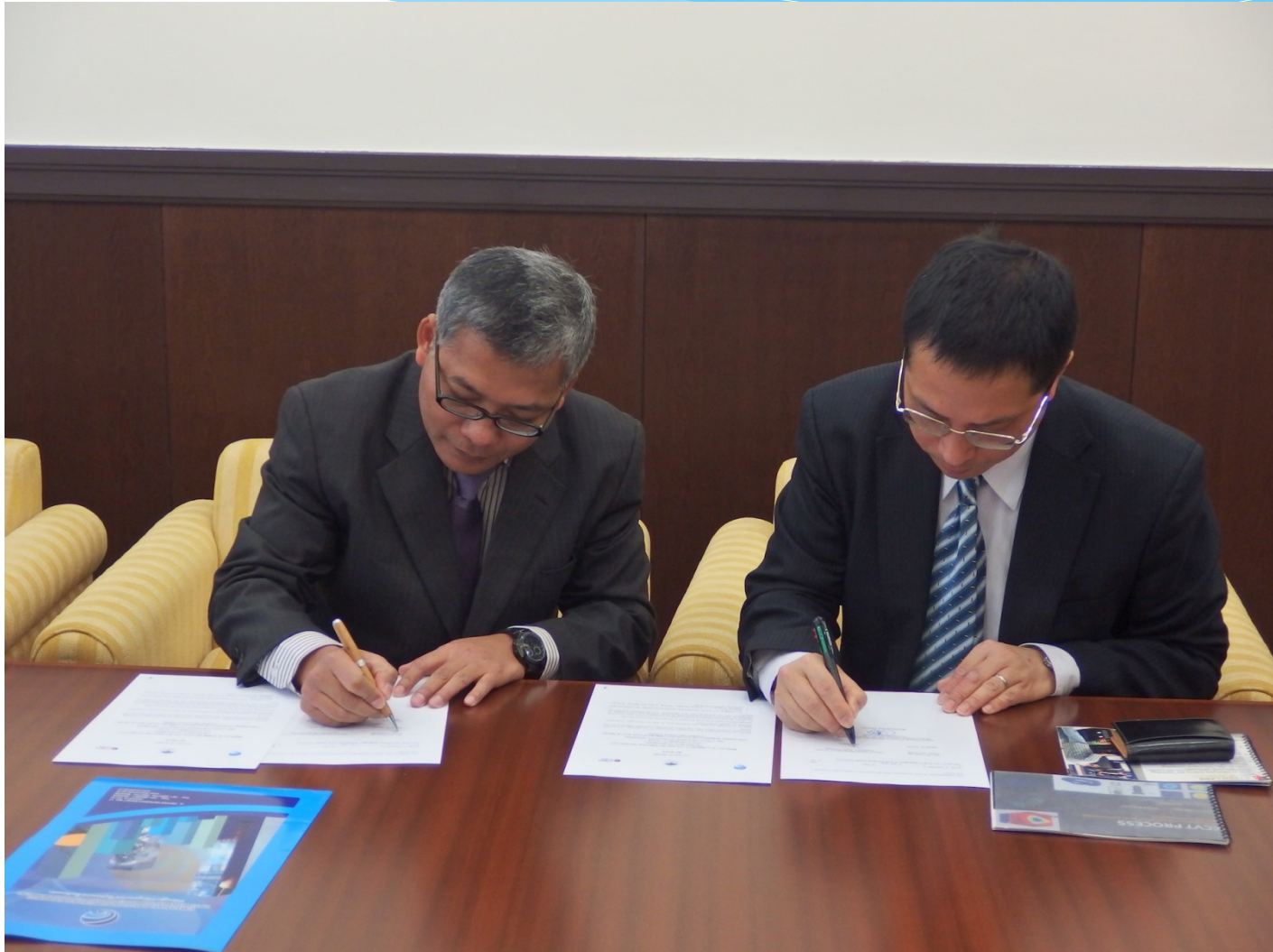
ECVT



MRI

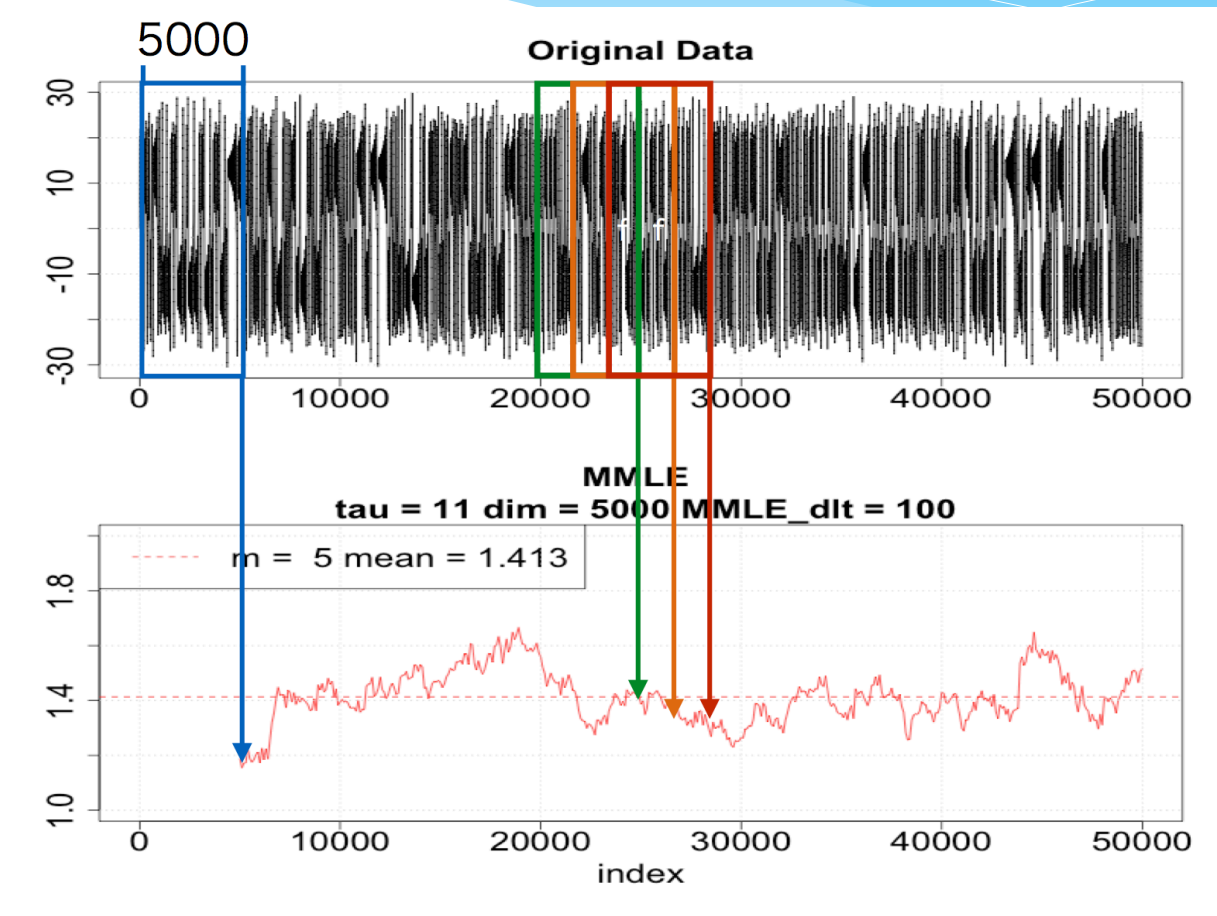
We agreed at Kyoto for R&D on future Brain-to-Brain Communications

Jakarta Post on May 21, 2014



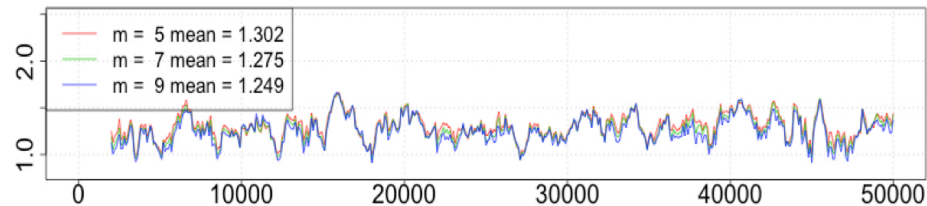
MMLE in Brain

(Moving Maximum Lyapunov Exponent)
proposed by Mr. Okada (M2)

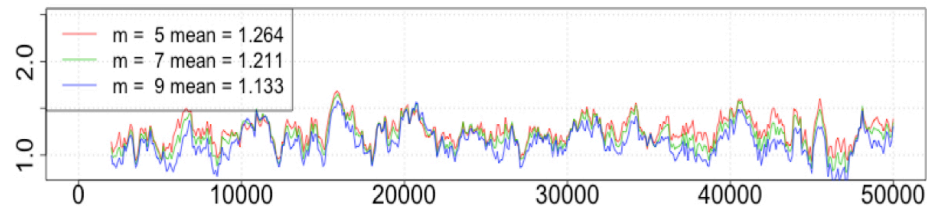


脳波のカオス性, 及びその変化を検知に成功

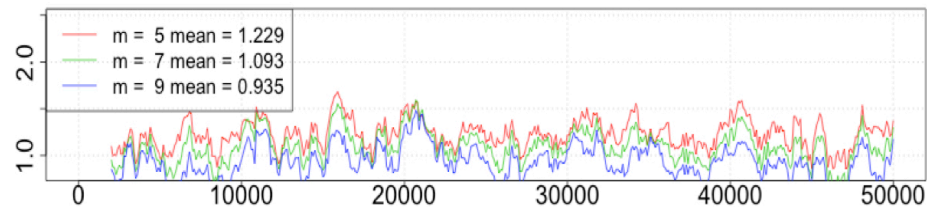
MMLE: tau = 6 / dim = 2000 / MMLE_dlt = 100



MMLE: tau = 11 / dim = 2000 / MMLE_dlt = 100



MMLE: tau = 16 / dim = 2000 / MMLE_dlt = 100



Concluding Remarks

- * Chaos has a certain effect in practical communications/ computations.
- * **Optimal strategy with chaos codes certainly** exists for both.
- * We can construct **optimal algorithm** with chaos for general MC (superefficient effect) through a **variational principle** for computational diffusion.
- * There are many kinds of **variational principles (which we cannot prove)** for communication/computation.
- * Superefficient Chaotic MC effect with **suitable chaotic correlation** has same as in Quantum Search or Quantum Phase estimation with **quantum correlation**.
(Always $O(N^2) \rightarrow O(N)$ computational complexity effect)
- Is there a reason for this coincidence (open problem)?
- Further Investigation of **Variational Principles for Computation/Information**.
- **Spatio-Temporal chaos codes** detected in our Brain with multi-dimensional sensor tomography technique is our current –future research topics in a framework of international research cooperation.